

Academic Program Description Form

University Name: **University of Baghdad**

Faculty/Institute: **College of Education for Women.**

Scientific Department: **Computer Department ...**

Academic or Professional Program Name: **Bachelor's**

Final Certificate Name: **Bachelor's Degree in Computer.....**

Academic System: **Annual.....**

Description Preparation Date: **2024 /11 /1**

File Completion Date: **2024 /11/ 10**

Signature:

Head of Department Name:

Asmaa Abdul-Razzaq

Date:

10/11/2024

Signature:

Scientific Associate Name:

Date:

10/11/2024

The file is checked by:

Department of Quality Assurance and University Performance

Director of the Quality Assurance and University Performance Department:

Date:

11/11/2024

Signature:

[Signature]

Approval of the Dean

د. أمبارك شكري

1. Program Vision

The college seeks to graduate female teachers with general and educational qualifications and to create an educational generation capable of building and reforming society in the socially necessary scientific and educational fields. It seeks to prepare female teachers capable of assuming responsibility through various scientific and technical means and methods.

2. Program Mission

Preparing female students in line with scientific and technical progress, and preparing qualified cadres who possess specialized and professional competencies, continuous development competencies, and community service competencies to work in the stages of higher education.

3. Program Objectives

Graduating female students to teach in middle schools and work in state departments

1– It provides information in computer science to cover what is taught in the middle and middle schools in Iraq.

2– He is provided with information that qualifies him to work in scientific departments, scientific research facilities, and state ministries

3– He is provided with sufficient information that qualifies him to complete his graduate studies.

4– He is provided with information that helps him prepare educational lessons.

4. Program Accreditation

Nothing

5. Other external influences

Application for the fourth grade, lasting 45 days, graduation research, seminars, and free report work

6. Program Structure

Program Structure	Number of Courses	Credit hours	Percentage	Reviews*
Institution Requirements	The first stage: 10 Second stage:11 The third stage: 11 Fourth stage:9	First stage: 47 units The second stage: 52 units The third stage: 50 units Fourth stage: 42 units		Basic course
College Requirements	Exist			
Department Requirements	Exist			
Summer Training	Nothing			
Other	Nothing			

7. Program Description

Year/Level	Course Code	Course Name	Credit Hours	
			Theoretical	practical
First	104CSP	Structured programming	2	2
	106CLD	Logical design	2	2
	108CT	techniques	2	2
	101CM	mathematics	3	

	109CDS	Intermittent structures	2	
	107CEP	Educational Psychology	2	
	102CPE	Foundations of education	1	
	103HR	human rights	2	
	105CAL	Arabic Language	2	
	110 CTCL	English	1	
Second	211CCT	Computational theory	3	
	213COOP	Entity programming	2	
	215CDAS	Data structures	2	
	214CNA	Numerical Analysis	2	
	217CSA	Systems analysis	2	
	212CCA	Calculator architecture	2	
	218CASE	Administration and secondary education	2	
	216CGP	Developmental psychology	2	
	219CTBC	Textbook curriculum	2	
	220 C EL	English	2	
	221 CPhE	physical education		1
	222 CArE	Art education		1
	223C CB	Baath Party crimes	1	
Third	324CAI	Artificial intelligence	2	2
	326CCG	Fee Calculator	2	2
	327CGEP	Software engineering	2	
	325CCA	Calculator architecture	2	
	323CCO	Translators	2	2
	329CVP	Visual programming	2	
	328CTM	Syllabuses, and teaching methods	2	
	331 CCPH	Counseling and mental health	2	
	332 C EL	English language	2	
	333 C DB	Databases	2	2
Fourth	434CMM	multimedia	2	2
	435COS	operating system	2	2
	436CSoC	Computer security	2	2

	437CCNe	computer networks	2	2
	438CIA	Smart applications	2	
	439CME	Measurement and evaluation	2	
	440Cap	Application/practical education		4
	441CRP	research project	2	
	442C EL	English language	2	

8. Expected learning outcomes of the program	
Knowledge	
1 Provides information in computer science to cover what is taught in the middle and middle schools in Iraq. 2- He is provided with information that qualifies him to work in scientific departments, scientific research facilities, and state ministries.	1- He is provided with sufficient information that qualifies him to complete his graduate studies. 2- He is provided with information that helps him prepare educational lessons.
Skills	
Provides information in preparing computer laboratories	Confronting the developments imposed by the world's rapid change in the subject of computers
Providing support and assistance to other college departments	
Ethics	
Covering what is taught in the middle and middle schools in Iraq.	Provides information in preparing computer laboratories

Provide him with information to help him prepare educational lessons	

9. Teaching and Learning Strategies

The students worked in groups for the purposes of the seminars in order to encourage the students to engage in self-education, in addition to assigning the students to work on projects through these groups and using the Internet to complete the work.

10. Evaluation methods

Theoretical and practical tests, graduation projects, in addition to reports and seminars

11. Faculty

Faculty Members

Academic Rank	Specialization		Special Requirements/Skills (if applicable)		Number of the teaching staff	
	General	Special			Staff	Lecturer
1– Prof. Dr. Ayad Abdel Qahar	computer Sciences	Multimedia security			Staff	
2– A.P.Dr. Asmaa Abdul Razzaq	computer Sciences	Programs			Staff	
3– A.P.Dr. Afaf Badie Qaddo	computer Sciences	Parallel networks and processors			Staff	
					Staff	

4- A.P.Dr. Nashwan Al-Salam Ali	computer Sciences	Data security			Staff	
5- A.P.Dr. Mona Majeed Lafta	computer Sciences	Multimedia security			Staff	
6- A.P.Dr. Rasha Hussein Ali	computer Sciences	Artificial intelligence			Staff	
7- A.P. Amer Abdel Khalaf	Physics Science	Digital image processing			Staff	
8- A.P. Iman Muhammad Jaafar	Engineering computers	Control and computer engineering			Staff	
9- A.P. Enas Muzaffar is beautiful	computer Sciences	Umniah Computers			Staff	
10- A.P. Saba Noori Majeed	Mathematical sciences	Dynamic organization			Staff	
11- T. Dr.. Israa Nafie Mahmoud	computer Sciences	Artificial intelligence			Staff	
12- T. Iman Ismail	computer Sciences	computer Sciences			Staff	
13- T. Maryam Yassin	computer Sciences	Information Technology			Staff	
14- T. Enas Ismail	computer Sciences	Software engineering science			Staff	
15-A.T. Raghad Kazem Abdel Hassan	computer Sciences	Databases			Staff	
16- A.T. Saad Abdel Karim Abdel Amir	computer Sciences	computer Sciences			Staff	
17- A.T. Nebras Amer	computer Sciences	computer Sciences			Staff	
18- A.T. Sawsan Hadi Jadoua	computer Sciences	computer Sciences			staff	

19- A.T. Farah Rafid Salman	computer Sciences	computer Sciences			staff	
20- A.P.Dr. Auhod Hadi	computer Sciences	A.I and Simulation			staff	

Professional Development

Mentoring new faculty members

Briefly describes the process used to mentor new, visiting, full-time, and part-time faculty at the institution and department level.

Professional development of faculty members

Briefly describe the academic and professional development plan and arrangements for faculty such as teaching and learning strategies, assessment of learning outcomes, professional development, etc.

12. Acceptance Criterion

(Setting regulations related to enrollment in the college or institute, whether central admission or others)

13. The most important sources of information about the program

State briefly the sources of information about the program.

14. Program Development Plan

The department seeks to encourage female students to use the Internet through individual research, graduation projects, and seminars
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Program Skills Outline															
				Required program Learning outcomes											
Year/L evel	Course Code	Course Name	Basic or optional	Knowledge				Skills				Ethics			
				A 1	A2	A 3	A 4	B 1	B 2	B 3	B4	C1	C2	C3	C4
First 2023- 2024															
	104CSP	Structured programming	basic	●				●				●			
	106CLD	Logical design	Basic	●				●				●			
	108CT	techniques	Basic	●				●				●			
	101CM	mathematics	Basic	●				●				●			
	109CDS	Intermittent structures	Basic	●				●				●			
	107CEP	Educational Psychology	Basic	●				●				●			
	102CPE	Foundations of education	Basic	●				●				●			
	103HR	human rights	Basic	●				●				●			
	105CAL	Arabic Language	Basic	●				●				●			
	110 CTEL	English	Basic	●				●				●			
Second	211CCT	Computational theory	basic	●				●				●			

	213COOP	Entity programming	Basic	●			●				●	●			
	215CDAS	Data structures	Basic	●			●				●	●			
	214CNA	Numerical Analysis	Basic	●			●				●	●			
	217CSA	Systems analysis	Basic	●			●				●	●			
	212CCA	Calculator architecture	Basic	●			●				●	●			
	218CASE	Administration and secondary education	Basic												
	216CGP	Developmental psychology	Basic												
	219CTBC	Textbook curriculum	Basic												
	220 C EL	English	Basic	●			●				●	●			
	221 CPhE	physical education	Basic												
	222 CArE	Art education	Basic												
	223C CB	Baath Party crimes	Basic												
Third	324CAI	Artificial intelligence	basic	●			●				●	●			
	326CCG	Fee Calculator	Basic	●			●				●	●			
	327CGEP	Software engineering	Basic	●			●				●	●			
	325CCA	Calculator architecture	Basic	●			●				●	●			
	323CCO	Translators	Basic	●			●				●	●			
	329CVP	Visual programming	Basic	●			●				●	●			
	328CTM	Syllabuses, and teaching methods	Basic	●			●				●	●			

● Please tick corresponding to individual learning outcomes evaluation.

Course

	331 CCPH	Counseling and mental health	Basic												
	332 C EL	English language	Basic												
	333 C DB	Databases	Basic												
Fourth	434CMM	multimedia	optional	●			●				●	●			
	435COS	operating system	Basic	●			●				●	●			
	436CSoc	Computer security	Basic	●			●				●	●			
	437CCNe	computer networks	Basic	●			●				●	●			
	438CIA	Smart applications		●			●				●	●			
	439CME	Measurement and evaluation	basic												
	440Cap	Application/practical education	optional												
	441CRP	research project	Basic												
	442C EL	English language	Basic	●			●				●	●			

the boxes the program under

Description Form

1. Course Name:
Mathematics
2. Course Code:
101CM
3. Semester / Year:
First
4. Description Preparation Date:

2024/11/10					
5. Available Attendance Forms:					
Annual					
6. Number of Credit Hours (Total) / Number of Units (Total)					
96					
7. Course administrator's name (mention all, if more than one name)					
Name: Saba Noori Majeed Email: saba.noori@coeduw.uobaghdad.edu.iq					
8. Course Objectives					
Course Objectives			1- Solving mathematical equations 2- How to represent equations and solve them using a computer 3- How to represent a mathematical problem and its solution		
9. Teaching and Learning Strategies					
Strategy		Teaching mathematics topics with solving many exercises and clarification The practical aspect of this important topic in our lives			
10. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	3	Identify functions	Functions	theoretical	the exam
2	3			theoretical	
3	3	Identify functions	and inequalities		the exam

4	3			theoretical	
5	3	Identify functions	Functions and inequalities	theoretical	the exam
6	3	Identify goals			the exam
7	3		Functions and inequalities	theoretical	
8	3	Identify goals			the exam
9	3			theoretical	
10	3	Recognize continuity	Ending goals		the exam
11	3	Discuss exercises	Unfinished goal	theoretical	the exam
12	3				
13	3	First semester exam	Continuous functions		
14	3				
15	3	Half year holiday		theoretical	the exam
16	3	Identify derivatives	Derivatives of functions	theoretical	the exam
17	3				
18	3	Derivative applications	Function applications	theoretical	the exam
19	3				
20	3	Drawing functions		theoretical	the exam
21	3	Drawing functions	Trigonometric functions	theoretical	the exam
22	3				
23	3	Learn about integrals		theoretical	
24	3		Absolute functions		
25	3	Learn about integrals	Finite integrals	theoretical	the exam
26	3		Definite integrals		
27	3	Discuss exercises		theoretical	the exam
28	3	Semester exam	Non-square matrices	theoretical	the exam
29	3				
30	3	Learn about matrices		theoretical	the exam
31	3		Square matrices		
32	3	Learn about matrices	Collection of matrices	theoretical	the exam
		Collection of matrices	Square and proportional	theoretical	the exam
		Matrix multiplication	Square matrices	theoretical	the exam

		Matrix determinants	Invertible matrix	theoretical	the exam
		The inverse of the matrix	Cramer's method	theoretical	the exam
		Cramer's method for solving equations	Types of sequences	theoretical	the exam
		Identify sequences	Types of sequences	theoretical	the exam
		Identify sequences	Sequences and their importance	theoretical	the exam
		Types of sequences		theoretical	the exam
		Numerical series	Numerical series	theoretical	the exam
		Numerical sequences	Numerical series	theoretical	the exam
		Geometric series	Geometric series	theoretical	the exam
		Geometric series	Geometric series	theoretical	the exam
		Discuss exercises	Geometric series	theoretical	the exam
		Semester exam	Geometric series	theoretical	the exam
11. Course Evaluation					
50 semester grades + 50 final exam grades = 100 college grades					
12. Learning and Teaching Resources					
Required textbooks (curricular books, if any)			1-Calculus – James Stewart 2-Engineering Mathematics – K. A. Stroud – Second Edition 3- Calculus – Howard Anton – Sixth Edition		

	<p>4- "Mathematics for computer science", Eric Lehman , F.Thomson Leighton , Albert R. Meyer,2017</p> <p>5- اساسيات التفاضل والتكامل وتطبيقاتها , أ.نادية برقلي,2010, دار الكتب الوطنية,بنغازي ,ليبيا.</p>
Main references (sources)	<p>1-Calculus – James Stewart</p> <p>2-Engineering Mathematics – K. A. Stroud – Second Edition</p> <p>3- Calculus – Howard Anton – Sixth Edition</p> <p>4- "Mathematics for computer science", Eric Lehman , F.Thomson Leighton , Albert R. Meyer,2017</p> <p>5- اساسيات التفاضل والتكامل وتطبيقاتها , أ.نادية برقلي,2010, دار الكتب الوطنية,بنغازي ,ليبيا.</p>
Recommended books and references (scientific journals, reports...)	<p>1-Calculus – James Stewart</p> <p>2-Engineering Mathematics – K. A. Stroud – Second Edition</p> <p>3- Calculus – Howard Anton – Sixth Edition</p> <p>4- "Mathematics for computer science", Eric Lehman , F.Thomson Leighton , Albert R. Meyer,2017</p>

	5- أساسيات التفاضل والتكامل وتطبيقاتها, أ.نادية برقلي, 2010, دار الكتب الوطنية, بنغازي, ليبيا.
Electronic References, Websites	YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom in addition to electronic interactive lessons, files uploaded to the electronic classroom, and presentation uploaded to the electronic classroom, in addition to electronic interactive lessons.

Course Description Form

2. Course Name:
Logic Design
3. Course Code:
106 CLD
4. Semester / Year:
2 nd
5. Description Preparation Date:
2024/11/10
6. Available Attendance Forms:
Annual
7. Number of Credit Hours (Total) / Number of Units (Total)
160
8. Course administrator's name (mention all, if more than one name)
Name: Amer Abed Khalaf

Email: amerallehiebe@coeduw.uobaghdad.edu.iq					
9. Course Objectives					
Course Objectives					
10. Teaching and Learning Strategies					
Strategy	Studying logic gates used in computer and applications				
11. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Numerical system	Numerical systems definitio	Theoretical	Exams
2	4	Numerical systems	Numerical systems	Teoretical	Exams
3	4		Transforms		
4	4		Numerical systems Transforms		
5	4	Arithmetic operations	Arithmetic operations definition	Theoretical	exams
6	4		Arithmetic operations definition		
7	4	Arithmetic operations	Boolean algebra definition	Theoretical	exams
8	4	Boolean algebra	Boolean algebra definition	Theoretical and Experimental	exams
9	4	Boolean algebra	Boolean algebra definition		exams
10	4	Boolean algebra	Boolean algebra definition		exams

11	4	First Exam	Solution using Karnaugh map	Theoretical and Experimental	
12	4	Karnaugh Map	Solution using Karnaugh map	Theoretical and Experimental	exams
13	4	Karnaugh Map	Solution using Karnaugh map	Theoretical and Experimental	exams
		Karnaugh Map			exams
14	4	Half and Full adders	Half and Full adders design		exams
15	4	Half and Full adders	Half and Full adders design	Theoretical	
16	4	Half and Full adders	BCD to Excess-3 convertor	Theoretical	exams
	4	BCD to Excess-3			exams
17	4	Binary to grey	Binary to grey convertor	Theoretical	exams
18	4	1 s and 2 s complements	Design 1 s and 2 s complements logic circuit		exams
19	4	Parallel adder	Parallel adder design	Theoretical and experimental	exams
20	4	Second exam		Theoretical and Experimental	
21	4	Flip-flops	Flip-flops design		exams
22	4	Asynchronous RS flip-flop	Asynchronous RS flip-flop design	Theoretical and experimental	exams
23	4	Synchronous RS flip-flop	Synchronous RS flip-flop Design	Theoretical and Experimental	exams

24	4	Flip flop D (Delay)	D-flip flop Deign	Theoretical and Experimental	exams
25	4	Flip-flop JK	JK flip flop design	Theoretical and Experimental	exams
26	4	T flip flop(toggle)	T flip flop design	Theoretical and Experimental	exams
27	4	Encoder and Decoder	Encoder and decoder design	Theoretical and Experimental	exams
28	4	Multiplexers	Multiplexer Design	Theoretical and Experimental	exams
29	4	Third exam	ROM design	Theoretical and Experimental	exams
30	4	Read only memory ROM	Counters types	Theoretical and Experimental	exams
		Counters	Registors types	Theoretical and Experimental	exams
		Registors		Theoretical and Experimental	
				Theoretical and Experimental	

31				Theoretical and Experimental	
32				Theoretical and Experimental	
				Theoretical and Experimental	

12. Course Evaluation

Annual endeavor score = 30 theoretical exams + 5 reports + 15 practical exams

Final grade = 50 endeavors + 50 end-of-year exam grades (40 notebooks + 10 practical)

Final grade = 100

13. Learning and Teaching Resources

<p>مالفوين</p> <p>الالكترونيك الرقمي مبادئ وتطبيقات</p> <p>د.سامي سرحان د.زياد القاض</p> <p>أ.صهيب عبدالجبار د.قيس إسماعيل</p> <p>التصميم المنطقي ودوائر الكمبيوتر</p> <p>ملزمة تصميم الالكترونيك الرقمي</p> <p>Digital design principles and practices</p> <p>John F. Wakerly</p>	
The same previous sources	
YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons, files uploaded to	

the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.	
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Course Description Form

3. Course Name:	
Discrete Structure	
4. Course Code:	
109CDS	
5. Semester / Year:	
First stage 2023-2024	
6. Description Preparation Date:	
2023/10/12	
7. Available Attendance Forms:	
Whole year	
8. Number of Credit Hours (Total) / Number of Units (Total)	
96	
9. Course administrator's name (mention all, if more than one name)	
Asmaa Abd Allrazaq Email: asmaa.72@coeduw.uobaghdad.edu.iq	
10. Course Objectives	
Course Objectives	<ul style="list-style-type: none"> Introducing students to the principles of basic discrete structures, such as mathematical logic relationships, and algebra of functions. Encouraging students to use mathematical logic in representing and solving complex problems Students' ability to recognize logical functions

	<ul style="list-style-type: none"> • Learn about algebra of functions • Identify logical relationships
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11. Teaching and Learning Strategies

Strategy	
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12. Course Structure

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	3	Learn about the topics mentioned and solve the exercises	Mathematical induction	Theoretical	tests
2	3	Learn about the topics mentioned and solve the exercises	Mathematical logic introduction Simple logical expressions	Theoretical	tests
3	3	Learn about the topics mentioned and solve the exercises	Variables used in declarative sentences Complex logical expressions	Theoretical	tests
4	3	Learn about the topics mentioned and solve the exercises	Logical issues Logical equivalence The statement of attainment and the statement of contradiction	Theoretical	tests

5	3	Learn about the topics mentioned and solve the exercises	Logical requirement Algebra of issues	Theoretical	tests
6	3	Learn about the topics mentioned and solve the exercises	Conditional expressions and contradiction Maswarat Logical reasoning	Theoretical	tests
7	3	Learn about the topics mentioned and solve the exercises	Set theory introduction Ways to express groups Basic concepts in groups	Theoretical	tests
8	3	Learn about the topics mentioned and solve the exercises	Venn diagrams 5- Sets of numbers 6- Algebra of groups 7- The family of collections and the family of indexed collections	Theoretical	tests
9	3	Learn about the topics mentioned and solve the exercises	exam	Theoretical	tests

10	3	Learn about the topics mentioned and solve the exercises	Ordered pairs and multiplying sets Boolean algebra	Theoretical	tests
11	3	Learn about the topics mentioned and solve the exercises	relations introduction Bilateral relations Relationship statement Ways to write elements of a relationship statement The starting point and scope of the relationship	Theoretical	tests
12	3	Learn about the topics mentioned and solve the exercises	Self-relationships and inverse relationships Installing relationships Types of relationships Equivalence relations	Theoretical	tests
13	3	Learn about the topics mentioned	- Functions introduction	Theoretical	tests

		and solve the exercises	Definitions and basic concepts in functions Examples of functions Composite function		
14	3	Learn about the topics mentioned and solve the exercises	exam	Theoretical	tests
15	3	Learn about the topics mentioned and solve the exercises	- Algebra of functions 6- Discussing functions through arrow representation 7- Draw a function diagram	Theoretical	tests
16	3	Learn about the topics mentioned and solve the exercises	Ordered pairs and multiplying sets Boolean algebra	Theoretical	tests
17	3	Learn about the topics mentioned and solve the exercises	Vectors and matrices introduction Vectors Matrices	Theoretical	tests

18	3	Learn about the topics mentioned and solve the exercises	Models of the square matrix Algebraic operations in matrices Determinants Thumbnails and cofactors	Theoretical	tests
19	3	Learn about the topics mentioned and solve the exercises	Find the inverse of a square matrix Solve linear equations using matrix inverse Cramer's method	Theoretical	tests
20	3	Learn about the topics mentioned and solve the exercises	Half year holiday	Theoretical	tests
21	3	Learn about the topics mentioned and solve the exercises	Charts introduction Basic concepts Types of charts	Theoretical	tests
22	3	Learn about the topics mentioned and solve the exercises	Definitions Examples of charts Diagrams and relationships Charts and matrices	Theoretical	tests

			Algorithm for finding the shortest path between two points		
23	3	Learn about the topics mentioned and solve the exercises	Cliques	Theoretical	tests
24	3	Learn about the topics mentioned and solve the exercises	exam	Theoretical	tests
25	3	Learn about the topics mentioned and solve the exercises	Conjugates	Theoretical	tests
26	3	Learn about the topics mentioned and solve the exercises	Ordinary subgroup	Theoretical	tests
27	3	Learn about the topics mentioned and solve the exercises	division group Symmetry and conformation	Theoretical	tests

28	3	Learn about the topics mentioned and solve the exercises	Episodes	Theoretical	tests
29	3	Learn about the topics mentioned and solve the exercises	exam	Theoretical	tests
30	3	Learn about the topics mentioned and solve the exercises	review	Theoretical	tests

13. Course Evaluation

Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, daily oral, monthly, or written exams, reports etc

14. Learning and Teaching Resources

Required textbooks (curricular books, any)	<p>1) Intermittent Structures, Jassim Tohme Sarsouh, College of Science, University of Basra, 1992.</p> <p>2) Discrete Mathematical Structures With Application To Computer Science, J. P. Tremblay & R. Manohar, 2nd , McGraw-Hill Book company, 1988.</p> <p>3) Discrete Mathematical Structures For Computer Science, K.Bernard & Robert C., prentice-Hall Inc. 1984</p>
Main references (sources)	Same as above
Recommended books and references (scientific)	The sources mentioned above are sufficient

journals, reports...)	
Electronic Reference Websites	YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.

Course Description Form

4.	Course Name:
	Computer Techniques
5.	Course Code:
	108CT
6.	Semester / Year:
7.	
	First
7.	Description Preparation Date:
	2024/11/20
8.	Available Attendance Forms:
	Annual
9.	Number of Credit Hours (Total) / Number of Units (Total)
	128
10.	Course administrator's name (mention all, if more than one name)
	Name: Dr. Auhood Hadi Jabbar Email: auhood.h@coeduw.uobaghdad.edu.iq
11. Course Objectives	
Course Objectives	<ul style="list-style-type: none"> • The student learns the physical parts of the computer and the function of each part of the Computer and also basic knowledge of computer software. • Learn how to use the Windows operating system and some software. • Provide the general information about the Intel family of microprocessors

12. Teaching and Learning Strategies

Strategy		<ul style="list-style-type: none"> Teaching with many exercises and clarifications the physical parts of the computer and their definition and function by using a board and the projector, which enables the lecture to convey the information to the student in an interesting and Effective way. Learning strategy can be strengthen her desire towards computers and their use. Qualifying the student to teach this subject in secondary and high schools.

13. Course Structure

Week	Hours	Name of the unit	Learning method	Evaluation method
1.	4	Definition Computer	Theoretical & Practical	Exams: Daily and monthly exams, discussions and reports.
2.	4	History of Computers & Computer Generations	Theoretical & Practical	Exams: Daily and monthly exams, discussions and reports.
3.	4	Parts of computers	Theoretical & Practical	Daily and monthly exams, discussions and reports.
4.	4	Computer Architecture -Processor Architecture	Theoretical & Practical	Exams: Daily and monthly exams, discussions and reports.:
5.	4	Computer Hardware Units/ Input and outputs devices	Theoretical & Practical	Daily and monthly exams, discussions and reports.
6.	4	Busses	Theoretical & Practical	Exams:
7.	4	Registers	Theoretical & Practical	Daily and monthly exams, discussions and reports.
8.	4	ALU	Theoretical & Practical	Exams:
9.	4	Control Unit	Theoretical & Practical	Daily and monthly exams, discussions and reports.
10.	4	Types of Memory - RAM	Theoretical & Practical	Exams:
11.	4	Types of Memory -ROM	Theoretical & Practical	Daily and monthly exams, discussions and reports.

12.	4	Flash Memory Virtual Memory	Theoretical & Practical	Exams:
13.	4	Cache Memory Output (Display , Printer)	Theoretical & Practical	Daily and monthly exams, discussions and reports.
14.	4	Programming Language Machine Language	Theoretical & Practical	Exams: Daily and monthly exams, discussions and reports.
15.	4	Interpreter& Compiler	Theoretical & Practical	Daily and monthly exams, discussions and reports.
16.	4	High level Language overview	Theoretical & Practical	Exams: Daily and monthly exams, discussions and reports.
17.	4	Assembly Language High level Language	Theoretical & Practical	Daily and monthly exams, discussions and reports.
18.	4	Software Model of the 8088/8086 MP	Theoretical & Practical	Doing simple projects
19.	4	8088/8086 Registers	Theoretical & Practical	Daily and monthly exams, discussions and reports.
20.	4	General purpose Register	Theoretical & Practical	Exams: Daily and monthly exams, discussions and reports.
21.	4	Status (Flags) Register:	Theoretical & Practical	Daily and monthly exams, discussions and reports.
22.	4	IA overview	Theoretical & Practical	Discussions and reports.
23.	4	IA Applications	Theoretical & Practical	Discussions and reports.
24.	4	Windows overview	Theoretical & Practical	Discussions and reports.
25.	4	Word overview	Theoretical & Practical	Discussions and reports.
26.	4	Excel overview	Theoretical & Practical	Discussions and reports.
27.	4	POWER POINT overview	Theoretical & Practical	Discussions and reports.
28.	4	POWER POINT overview	Theoretical & Practical	Discussions and reports.
29.	4	Scratch Program	Theoretical & Practical	Discussions and reports.
30.	4	Scratch Program	Theoretical & Practical	Test &Doing simple projects
31.	4	Scratch Program	Theoretical & Practical	Test &Doing simple projects

11. Course Evaluation

Theoretical & Practical exams

15. Learning and Teaching Resources

Required textbooks (curricular books, if any)	Computer in your future, faffenberger, Bryan, New Jersey, 2003 .
Main references (sources)	1-Computer Organization, First Edition – 2015, by Prof K.Vikram

	2-Fundamentals of Computer Organization and Architecture, by Mostafa Abd-El-Barr and Hesham El-Rewini, Wiley 2005
Recommended books and references (scientific journals, reports...)	The references above
Electronic References, Websites	YouTube, Google Classroom, Power Point Lectures, Interactive online lessons http://www.ee.ryerson.ca/~courses/coe608/

Course Description Form

5. Course Name:	Structured programming
6. Course Code: 104CSP	104CSP
8. Semester / Year: 2025-2024	
8. Description Preparation Date:	2024/11/10
9. Available Attendance Forms:	Annual
10. Number of Credit Hours (Total) / Number of Units (Total) :	128
11. Course administrator's name (mention all, if more than one name)	Name: Ass.Prof. Dr. Rashes Hussain Ali
12. Course Objectives	

Course Objectives		1- How to program using the C++ language 2- Solving problems according to specific algorithms			
13. Teaching and Learning Strategies					
Strategy	Teaching structured programming using C++ programming language with many exercises and clarifications.				
14. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	definition of programming language, rules for writing a program,	Introduction to C++	Theoretical & practical	the exams
2	4	variables and constants		Theoretical & practical	the exams
3	4	Input and output statements and arithmetic substitution statements	Write Simple C++ Program	Theoretical and practical	the exams
4	4	Mathematical functions	Solving Homework	Theoretical and practical	the exams
5	4	Comparison operations, logical operations, and operations on bits	Solving Homework	Theoretical and practical	the exams
6	4	Selection statements	Solving Homework	Theoretical and practical	the exams
7	4	Single and nested if statements	If Statements	Theoretical and practical	the exams
8	4	Applications in an if statement	Application on if statement	Theoretical and practical	the exams
9	4	Switch statement	Switch Statement	Theoretical and practical	
10	4	The while statement	While statement	Theoretical and practical	
11	4	The do while statement	do while Statements	Theoretical and practical	the exams

12	4	Break and continue Statements	Break and continue Statements	Theoretical and practical	the exams
13	4	The for loop statement	For loop Statements	Theoretical and practical	the exams
14	4	Applications in repetition sentences	Solving Problems	Theoretical and practical	the exams
15	4	Nested repetition sentences	Solving Problems	Theoretical and practical	the exams
16	4	Applications in nested repetition sentences	Solving Problems	Theoretical and practical	the exams
17	4	unary arrays	Declaration and Creation, Using Array	Theoretical and practical	the exams
18	4	Applications to the unary matrix	Solving problems	Theoretical and practical	the exams
19	4	Two-dimensional arrays	Declaration and Creation, Using 2d-Arrays.	Theoretical and practical	the exams
20	4	Applications to two-dimensional matrix	Solving problems	Theoretical and practical	the exams
21	4	Multidimensional arrays	Declaration and Creation, Using Multi d -Arrays.	Theoretical and practical	the exams
22	4	Applications in multidimensional arrays	Solving problems	Theoretical and practical	the exams
23	4	Functions of the first type	Declaring and accessing function	Theoretical and practical	the exams
24	4	Applications	Solving problems	Theoretical and practical	the exams
25	4	Functions of the second type	Functions of the second type	Theoretical and practical	the exams
		Applications	Applications	Theoretical and practical	the exams
		Applications	Literal strings	Theoretical and practical	the exams

26	4	Literal strings	Applications in string literals	Theoretical and practical	the exams the exams
27	4	Applications in string literals	Structure data type	Theoretical and practical	
28	4	Structure data type	Array of structure	Theoretical and practical	
29	4	Array of structure	Applications in structure	Theoretical and practical	
30	4	Applications in structure	Pointers in c++		
31	4	Pointers in c++	Application on pointers		
32	4	Application on pointers			
14. Course Evaluation					
Distribution of the grade out of 100 according to the tasks assigned to the student, such as daily preparation, daily, oral, monthly, written exams, reports, etc.					
16. Learning and Teaching Resources					
1- Teach Yourself C++ in 21 Days , Laura Lemay Charles L. Perkins.					
2- Head First C++" by Kathy Sierra and Bert Bates					
3-C++: A Beginner's Guide" by Herbert Schildt					

Course Description Form

6. Course Name: English Language		
7. Course Code: 110 CTCL		
9. Semester / Year: First year		
Description Preparation Date: 2024/11/10		
9.		
10. Available Attendance Forms: face to face		
11. Number of Credit Hours (Total) / Number of Units (Total)(30 hours)		
12. Course administrator's name (mention all, if more than one name)		
Name: Israa Amer Email: Israa.a@coeduw.uobaghdad.edu.iq		
13. Course Objectives		
Course Objectives	Develop the linguistic competence that enables them to aware of the cultural, economic and social issues of the society in order to contribute in giving solution. to enable the learner to communicate effectively and appropriately in real life situation.	
14. Teaching and Learning Strategies		
Strategy	1. Brain storming 2. Encourage Critical thinking 3. Encourage analytical thinking strategy 4. Introduce correct research methodologies	
15. Course Structure		
Week	Hours	Unit or subject name
1	1	Unit 1- Hello
2	1	Unit 2- Your World
3	1	Unit 3- All about You
4	1	Unit 4- Family and Friends

5	1	Unit 5- The way I live
6	1	Unit 6- Everyday
7	1	Unit 7- My Favorite
8	1	Unit 8- Where I live
9	1	Unit 9- Times Past
10	1	Unit 10- We had a great time!
11	1	Unit 11- I can do that!
12	1	Unit 12- Please and thank you
13	1	Unit 13- Here and now
14	1	Unit 14- It's time to go!
15	1	Review
16	1	Exam
17	1	Expression of obligation using have/ to/should/must
18	1	Medical terms: a cold/the flu/food poisoning/a temperature /a Prescription
19	1	Using of take/get/do/make verbs in specific context
20	1	Adverbs: Cellulose/Carvoli/Jost/-- Steel/Toe
21	1	!Express exclamation: He was so scared !He's such an idiot The difference between writing formal and informal letters
22	1	Verbs used with certain nouns: tell a story/ keep promise
23	1	Warnings: Cape of Tea Grass/Out of Order
24	1	Exam
25	1	Vocabulary about the most common customs in the world such as chewing gums How to write a review for a book or a movie
26	1	Present perfect continuous and present perfect simple
27	1	Conditions : Mainly / Possible / Exactly
28	1	Past Perfect Tense

29	1	Review
30	1	Exam
26	1	Unit 1- Hello
27	1	Unit 2- Your World
28	1	Unit 3- All about You
29	1	Unit 4- Family and Friends
30	1	Unit 5- The way I live
15. Course Evaluation		
17. Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, daily oral, monthly, or written exams, reports etc		
Learning and Teaching Resources		
Required textbooks (curricular books, if any)	New Headway Plus (Beginner Student's Book) by John and Liz Soars, Oxford University Press.	
Main references (sources)	قاموس أكسفورد	
Recommended books and references (scientific journals, reports...)	Headway الكتب المنشورة ضمن نفس سلسلة والمجلات التعليمية الخاصة باللغة الانكليزية	
Electronic References, Websites	www.newheadwayplus.london:oxforduniversitypress	

2. Course Name:

Computational Theory					
3. Course Code:					
CCT211					
4. Semester / Year:					
Yearly					
5. Description Preparation Date:					
19-01-2025					
6. Available Attendance Forms:					
2 hour per week					
7. Number of Credit Hours (Total) / Number of Units (Total)					
96					
8. Course administrator's name (mention all, if more than one name)					
Name: Israa Nafea Mahmood. Email: israa.n@coeduw.uobaghdad.edu.iq					
9. Course Objectives					
Course Objectives		<ul style="list-style-type: none"> The aim of this course is to teach the principles of computational theory that lead to learn the foundations of compilers course 			
10. Teaching and Learning Strategies					
Strategy					
11. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method

1	2	Identify the mentioned groups and theories and solve problems	solving equations	Lecture	Written test, and daily participation
2	2	Graphs and Trees	solving equations	Lecture	Written test, and daily participation
3	2	Finite Automata (Deterministic)	solving equations	Lecture	Written test, and daily participation
4	2	Finite Automata (Non Deterministic)	solving equations	Lecture	Written test, and daily participation
5	2	Regular Expressions	solving equations	Lecture	Written test, and daily participation
6	2	Transition Graphs	solving equations	Lecture	Written test, and daily participation

7	2	Equivalent of DFA's, and NFA's	solving equations	Lecture	Written test, and daily participation
8	2	Kleene's Theorem	solving equations	Lecture	Written test, and daily participation
9	2	Kleene's Theorem	solving equations	Lecture	Written test, and daily participation
10	2	Kleene's Theorem	solving equations	Lecture	Written test, and daily participation
11	2	Exam	Exam	Lecture	Written test, and daily participation
12	2	Finite Automata with Output	solving equations	Lecture	Written test, and daily participation
13	2	Finite Automata with Output	solving equations	Lecture	Written test, and daily participation
14	2	Regular Languages	solving equations	Lecture	Written test, and daily participation
15	2	Regular Languages	solving equations	Lecture	Written test, and daily participation
16	2	Midterm break	Midterm break	Midterm break	Midterm break

17	2	Decidability	solving equations	Lecture	Written test, and daily participation
18	2	Context free Grammars	solving equations	Lecture	Written test, and daily participation
19	2	Context free Grammars	solving equations	Lecture	Written test, and daily participation
20	2	Representing of Arithmetic Expressions	solving equations	Lecture	Written test, and daily participation
21	2	Context Sensitive Grammars	solving equations	Lecture	Written test, and daily participation
22	2	Regular Grammars	solving equations	Lecture	Written test, and daily participation
23	2	Regular Grammars	solving equations	Lecture	Written test, and daily participation
24	2	Derivation trees	solving equations	Lecture	Written test, and daily participation
25	2	Greibach Normal Form	solving equations	Lecture	Written test, and daily participation
26	2	Chomsky Normal Form	solving equations	Lecture	Written test, and daily participation
27	2	Chomsky Normal Form	solving equations	Lecture	Written test, and daily participation
28	2	Push Down Automata	solving equations	Lecture	Written test, and daily participation

29	2	Turing Machine	solving equations	Lecture	Written test, and daily participation
30	2	Complexity Theory	solving equations	Lecture	Written test, and daily participation
31	2	Exam	Exam	Lecture	Written test, and daily participation
32	2	Review	solving equations	Lecture	Written test, and daily participation
16. Course Evaluation					
Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, monthly, and written exams, reports etc					
18. Learning and Teaching Resources					
Required textbooks (curricular books, if any)			Introduction to Theory of Computation Anil Maheshwari Michiel Smid School of Computer Science Carleton University Ottawa Canada April 17, 2019		
Main references (sources)			Same as above		
Recommended books and references (scientific journals, reports...)			INTRODUCTION TO COMPUTER THEORY (Daniel I. Cohen)		
Electronic References, Websites			Youtube videos, interactive Power point Lectures on google class.		

Course Description Form

7. Course Name:	
Numerical Analysis	
8. Course Code:	
214 CNA	
10. Semester / Year:	
2nd	
10. Description Preparation Date:	
2024/11/10	
11. Available Attendance Forms:	
Annual	
12. Number of Credit Hours (Total) / Number of Units (Total)	
160	
13. Course administrator's name (mention all, if more than one name)	
Name: Saba Noori Majeed Email: saba.noori@coeduw.uobaghdad.edu.iq	
14. Course Objectives	
Course Objectives	Studying Numerical methods and using mathematical program
15. Teaching and Learning Strategies	
Strategy	Applying numerical methods using computer programs
16. Course Structure	

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Protection from numerical errors	Sources of errors, definitions and types of errors (Chapter One)	Theoretical	the exams
2	4	Issues and ideals	Bulk sorter	applied	
3	4	Issues and ideals	Absolute error and relative error of bulk sorter	Theoretical	
4	4	Issues and ideals	sorter	applied	the exams
5	4	Solutions of linear and nonlinear algebraic equations	Solving nonlinear equations (Chapter Two) using drawing	Theoretical	the exams
6	4	equations	Bisection method	applied	
7	4	Solutions of linear and nonlinear algebraic equations	False location method	Theoretical	
8	4	nonlinear algebraic equations	Iterative fixed point method	applied	the exams
9	4	equations	Newton-Raphson method	Theoretical	the exams
10	4	Solutions of linear and nonlinear algebraic equations	System of linear equations and matrices (Chapter Three)	applied	
11	4	equations	Solving a system of linear equations using the Chaos-Newton progress method	Theoretical	
12	4	Linear and non-linear algebraic equations	using the Chaos-Newton progress method	applied	the exams
13	4	before	Solving a system of linear equations using the Chaos-Newton backfl method	Theoretical	the exams
14	4	Solve innovative linear equations	Solving a system of linear equations using the Chaos-Newton backfl method	applied	
15	4	Solve innovative linear equations	Solve linear equations using the Chaos-Newton backfl method	Theoretical	
16	4	Solve innovative linear equations	Gordon method	applied	the exams
17	4	Solve innovative linear equations	Solve linear equations using the Jacobi method	Theoretical	the exams
18	4	Solve innovative linear equations	Solve linear equations using the Gauss-Seidel method	applied	
19	4	Solve innovative linear equations	Solve linear equations using the Gauss-Seidel method	Theoretical	
20	4	Solve innovative linear equations	Solve linear equations using the Gauss-Seidel method	applied	the exams
21	4	Problem solving and examples	Seidel method	Theoretical	the exams
22	4	examples	First semester exam for the academic year	applied	
23	4				
24	4				the exams
25	4	Problem solving and examples	Half year holiday		
26	4	examples	Introduction to numerical interpolation and inclusion (Chapter Four)	Theoretical	
27	4	Problem solving and examples		applied	
28	4	examples			

29	4	Problem solving and examples	Inclusion and interpolation Lagrange method	Theoretical : applied	the exams
30	4	Problem solving and examples	Table of differences and progress and backward effects	Theoretical : applied	the exams
31	4	Chapter V	Newton's progressive method - retrograde by complementation	Theoretical : applied	the exams
32	4	Problem solving and examples	Newton's method for relating differences by complementation	Theoretical : applied	the exams
		Problem solving and examples	Numerical derivation using progressive and backward difference table	Theoretical : applied	the exams
		Problem solving and examples	Numerical derivation using the method of central differences and finite progressive differences	Theoretical : applied	the exams
		Problem solving and examples	Trapezoidal method of numerical integration	Theoretical : applied	the exams
		Problem solving and examples	Simpson 3/1 and Simpson 8/3 methods for numerical integration	Theoretical : applied	the exams
		Problem solving and examples	Introduction to algebraically solvable ordinary differential equations/separable differential equations	Theoretical : applied	the exams
		Problem solving and examples	Solving differential equations using Taylor series method	Theoretical : applied	the exams
		Problem solving and examples	Solving differential equations using Euler's method	Theoretical : applied	the exams
			Solving differential equations using Runge-Kutta method	Theoretical : applied	the exams
17. Course Evaluation					
Annual endeavor score = 30 theoretical exams + 5 reports + 15 practical exams					
Final grade = 50 endeavors + 50 end-of-year exam grades (40 notebooks + 10 practical)					
Final grade = 100					

19. Learning and Teaching Resources	
1- Thomas G.calculus and analytic geometry (2010) 2- Mathew J.h(1999) numerical method using matlab prentice hall . 3- Applied numerical method with matlab (steven c.chapra) 2008. 4- Applied numerical method with matlab (laurene v.gausett (2010) 5- التحليل الهندسي والعددي التطبيقي (الدكتور المهندس حسن مجيد) 1990	
The same previous sources	
YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.	

Course Description Form

8. Course Name: Data Structure
9. Course Code: 215 CDAS
11. Semester / Year: Second Year
Description Preparation Date: 2024/11/10
11.
12. Available Attendance Forms: year
13. Number of Credit Hours (Total) / Number of Units (Total) 160
14. Course administrator's name (mention all, if more than one name)
Name: Instructor. Iman Ismaeel Hamid Email: iman.hamid@coeduw.uobaghdad.edu.iq
15. Course Objectives

Course Objectives	Qualifier students with the importance of data to obtain the information through the control of the distribution of data and to identify the nature and construction of main memory in a particular format, and build and retrieval of data from strong programs and the empowerment of programmed innovative ways of creativity in the writing of programs and short lead times, storage and retrieval of data from memory
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16. Teaching and Learning Strategies

Strategy	In-person teaching in classroom and scientific laboratories
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17. Course Structure

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Learn data structures	Introduction ,Benefits ,Types of data structure. How to select the suitable data structure.	Theoretical and practical (lab.)	test
2	4	Learn arrays	Representation element in one and two dimensional array.	Theoretical and practical (lab.)	test
3	4	Programs of arrays in c++	Representation element in array with structures .	Theoretical and practical (lab.)	test
4	4	Programs of stack algorithms in c++	Stack: definition, operations, and algorithms	Theoretical and practical (lab.)	test
5	4	stack record implementation	Array representation of stack record	Theoretical and practical (lab.)	test

			implementation of stack		
6	4	Queue: definition, operations, and algorithms	Queue: definition, operations, and algorithms	Theoretical and practical (lab.)	test
7	4	Array representation	Array representation of Queue	Theoretical and practical (lab.)	test
8	4	Programs of queue algorithms in c++	record implementation Queue	Theoretical and practical (lab.)	test
9	4	Circular queue: definition, operations, and algorithms	Circular queue: definition, operations, and algorithms	Theoretical and practical (lab.)	test
10	4	Array representation of Circular Queue	Array representation of Circular Queue	Theoretical and practical (lab.)	test
11		Programs of circular queue algorithms in c	record implementation Circular Queue	Theoretical and practical (lab.)	test
12		Linked structures: sequential & dynamic Storage Allocation	Linked structures: sequential & dynamic Storage Allocation	Theoretical and practical (lab.)	test
13		Linked list: definition, operations, and algorithms	Linked list: definition, operations, and algorithms	Theoretical and practical (lab.)	test
14		Linked Stack & Queue. Double linked list	Linked Stack & Queue. Double linked list	Theoretical and practical (lab.)	test
15		Programs of linked list algorithms in c++	Half – Year Break	Theoretical and practical (lab.)	test

16		Directed and undirected graph	Graph: -Directed graph - Undirected graph	Theoretical and practical (lab.)	test
17		Half – Year Break		Theoretical and practical (lab.)	test
18		Half – Year Break		Theoretical and practical (lab.)	test
19		trees	Types of trees.	Theoretical and practical (lab.)	test
20		trees	Tree traversing.		
21		trees	Tree representation: - General tree Binary tree	Theoretical and practical (lab.)	test
22		Trees	tree transformations.	Theoretical and practical (lab.)	test
23		binary tree	Representation of arithmetic expression using binary tree.	Theoretical and practical (lab.)	test
24		Binary search tree	Binary search tree.	Theoretical and practical (lab.)	test
25		Sorting algorithms	Sorting algorithms selection, bubble, insertion, and quick sort.	Theoretical and practical (lab.)	test
26		Searching algorithms	Searching algorithms: sequential & binary search.	Theoretical and practical (lab.)	test

27		Programs of sorting algorithms in c++	Different examples & programs for data structure.	Theoretical and practical (lab.)	test
28		Programs of searching algorithms in c++	Review	Theoretical and practical (lab.)	test
29		Review	review	Theoretical and practical (lab.)	test
30		Review	review	Theoretical and practical (lab.)	test
31		Review	review	Theoretical and practical (lab.)	test
32		Review	review	Theoretical and practical (lab.)	test
	4				

18. Course Evaluation

Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, daily oral, monthly, or written exams, reports etc

20. Learning and Teaching Resources

Required textbooks (curricular books, if any)	- Issam Alsafar, Data structure, alsafeer, 2001. 2- Lectures of Data Structures With C++, by Lecturer. 3- Lectures of Data Structures from internet . 4- Data Structures Using C and C++ (2nd Edition) 2nd Edition
Main references (sources)	The same resources
Recommended books and references (scientific journals, reports...)	The same resources
Electronic References, Websites	The same resources

1. Course Name:	
Computer Architecture	
2. Course Code:	
212 CCA	
3. Semester / Year:	
Second stage	
4. Description Preparation Date:	
2024/11/10	
5. Available Attendance Forms:	
Manual	
6. Number of Credit Hours (Total) / Number of Units (Total)	
128	
7. Course administrator's name (mention all, if more than one name)	
Name: Raghad Kadum Abd -Al Hassan Email: raghad.k@coeduw.uobaghdad.edu.iq	
8. Course Objectives	
Course Objectives	Installation of the micro program and its relationship with the addition of the calculator And others, learn programming in the General Corporation for the 8086 processor
9. Teaching and Learning Strategies	
Strategy	Lecture, exam, discussion, use of PowerPoint and the Internet
10. Course Structure	

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Emulator 8086 Learning	Bus system(address, data, control)	Theoretical and practical	Achievement tests
2	4	Emulator 8086 Learning	Bus cycle		Achievement tests
3	4	Emulator 8086 Learning	Fetch and execute	Theoretical and practical	Achievement tests
4	4	Emulator 8086 Learning	Memory organization	Theoretical and practical	Achievement tests
5	4	Emulator 8086 Learning	Addressing modes	Theoretical and practical	Achievement tests
6	4		Exam	Theoretical and practical	Achievement tests
7	4	Emulator 8086 Learning	Addressing modes		Achievement tests
8	4	Programming Introduction	8086 software model	Theoretical and practical	Achievement tests
9	4	Programming Introduction	General & special purpose registers	Theoretical and practical	Achievement tests
10	4	Programming Introduction	Transfer instructions	Theoretical and practical	Achievement tests
11	4	Program executing	Arithmetic instructions	Theoretical and practical	Achievement tests
12	4	Program executing	Arithmetic instructions		Achievement tests
13	4	Program executing	Logical instructions	Theoretical and practical	Achievement tests
14	4	Program executing	Shift & rotate Instructions	Theoretical and practical	Achievement tests
15	4		Exam	Theoretical and practical	Achievement tests
16	4		عطلة نصف السنة		Achievement tests
17	4		عطلة نصف السنة		Achievement tests

18	4	Program executing	Flag register instructions	Theoretical and practical	Achievement tests
19	4	Program executing	Control transfer	Theoretical and practical	Achievement tests
20	4	Program executing	Unconditional and Conditional jump Instructions	Theoretical and practical	Achievement tests
21	4	Program executing	Programming Examples		Achievement tests
22	4	Program executing	Stack principles	Theoretical and practical	Achievement tests
23	4	Program executing	Stack instructions	Theoretical and practical	Achievement tests
24	4	Program executing	Programming Examples	Theoretical and practical	Achievement tests
25	4		Exam	Theoretical and practical	Achievement tests
26	4	Program executing	Principles of interrupt		Achievement tests
27	4	Program executing	Interrupt instructions	Theoretical and practical	Achievement tests
28	4	Program executing	I/O port instructions	Theoretical and practical	Achievement tests
29	4	Program executing	Memory H/w Organization	Theoretical and practical	Achievement tests
30	4		Exam	Theoretical and practical	Achievement tests
31	4	Program executing	Reports discussion	Theoretical and practical	Achievement tests
32	4	Emulator 8086 Learning	Introduction	Theoretical and practical	Achievement tests

11. Course Evaluation

Class activities (10 marks), extracurricular activities (10 marks), exams (20 marks), attendance at lectures (10 marks), final exam (50 marks)

12. Learning and Teaching Resources

Required textbooks (curricular books, if any)

**The 8086 Microprocessors Architecture,
software and interfacing techniques
By: Walter A. Triebel
-The 8086/8088 MPU, Architecture,**

	programming and interfacing BY: <i>Barry B. Brey</i>
Main references (sources)	Ammeter program
Recommended books and references (scientific journals, reports...)	The 8086 Microprocessors Architecture, software and interfacing techniques By: <i>Walter A. Triebel</i> -The 8086/8088 MPU, Architecture, programming and interfacing BY: <i>Barry B. Brey</i>
Electronic References, Websites	YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.

Course Description Form

9. Course Name:
System Analysis and Database
10. Course Code:
217CSA
12. Semester / Year:
2nd
12. Description Preparation Date:
2024/11/10
13. Available Attendance Forms:
Annual

14. Number of Credit Hours (Total) / Number of Units (Total)					
128					
15. Course administrator's name (mention all, if more than one name)					
Name: Enas Muzaffer Jamel Email: enasm.j@coeduw.uobaghdad.edu.iq					
16. Course Objectives					
Course Objectives			<div>Learn the students</div> <ul style="list-style-type: none">The principle of system analysis and design.The concept of database systems.How can manage and design database systems		
17. Teaching and Learning Strategies					
Strategy		<div>-Theoretical lectures and practical apply.</div> <div>- E-learning (e-classroom): video recordings, electronic assignments and reports.</div>			
18. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Introduction to System Analysis and Design- Access 2007:explain interfaces &elements	Introduction to System Analysis and Design- Access 2007:explain interfaces &elements	Theoretical and practical	the exams
2	4	The life cycle of the system Software	The life cycle of the system: analysis and design	Theoretical and practical	the exams
3	4	The life cycle of the system Software	coding, testing, implementation and Maintenance	Theoretical and practical	the exams
4	4	DFD , ERD	System Design and Modelling	Theoretical and practical	the exams
5	4	Represent data by (ER Model)- - Create table (relation), Properties of the attributes &control data fields(attributes)	Data Modeling : Entity- Relationship Model (ER Model) , Relationships- Create table (relation), Properties of the attributes &control data fields(attributes)	Theoretical and practical	the exams
6	4	Converting ER models to relational database- Creating the relationship with its type (one to one- one to many- many to many)	Converting ER models to relational database- Creating the relationship with its type (one to one- one to many- many to many)	Theoretical and practical	the exams
7	4	Enhanced Entity Relationship Model (EER Model)	Enhanced Entity Relationship Model (EER Model)	Theoretical and practical	the exams
8	4	Exam	Exam	Theoretical	the exams

				and practical	
9	4	Types of Keys and apply- Creating the queries, Queries and criteria	Keys Fields - Creating the queries, Queries and criteria	Theoretical and practical	the exams
10	4	File System & Database System	Introduction to Databases and File system, Purpose of database system	Theoretical and practical	the exams
11	4	DBMS	DBMS	Theoretical and practical	the exams
12	4	Database System Concepts: Schema and Instance, Data abstraction, Data Independence- Forms: control add a picture or object	Database System Concepts: Schema and Instance, Data abstraction, Data Independence- Forms: control add a picture or object	Theoretical and practical	the exams
13	4	Data Model	Data Model	Theoretical and practical	the exams
14	4	An overview to relational databases : properties attributes, tuple, and domains - Report: creating ,modifying	An overview to relational databases : properties attributes, tuple, and domains- Report: creating ,modifying	Theoretical and practical	the exams
15	4	Integrity Rules and Constraints- Apply Macro	Integrity Rules and Constraints- Apply Macro	Theoretical and practical	the exams
16	4	Exam	Exam	Theoretical and practical	the exams
17	4		Half year holiday		
18	4	An overview to normalization and problems of redundancy	An overview to normalization and problems of redundancy	Theoretical and practical	the exams
19	4	Functional dependencies	Functional dependencies	Theoretical and practical	the exams
20	4	Convert the un normalization table to normalization table	The three normalization forms 1nf,2nf,3nf	Theoretical and practical	the exams
21	4	The applying the three normalization forms	The applying the three normalization forms	Theoretical and practical	the exams
22	4	The properties of the ACID - Test	The properties of the ACID - Test	Theoretical and practical	the exams
23	4	SQL in access 2007: explain interface & elements, SQL view	Structured Query Language (SQL): DDL, DML,DCL	Theoretical and practical	the exams
24	4		Exam	Theoretical and practical	the exams
25	4	Implementation of SQL	Creating tables and inserting records	Theoretical and practical	the exams
26	4	Implementation of SQL	Deleting, copy and updating records	Theoretical	the exams

				and practical	
27	4	Implementation of SQL	Retrieving records(the select statement- order)	Theoretical and practical	the exams
28	4	Implementation of SQL	Filtering retrieved records (where clause)	Theoretical and practical	the exams
29	4	Implementation of SQL	SQL NULL Values, Comparison Operators	Theoretical and practical	the exams
30	4	Implementation of SQL	SQL Functions, GROUP BY , SQL HAVING CLAUSE	Theoretical and practical	the exams
31	4	Implementation of SQL	DDL, SQL Sub Queries	Theoretical and practical	the exams
32	4		Exam	Theoretical and practical	the exams

19. Course Evaluation

Annual endeavor score = 30 theoretical exams +5 assignments + 15 practical (10 practical exams +5 reports)

Final grade = 50 Annual endeavor score + 50 end-of-year exam grades (40 notebooks + 10 practical)

Final grade = 100

21. Learning and Teaching Resources

Required textbooks (curricular books, if any)	Introduction to DataBase System, C.J.,2000
Main references (sources)	1- Howard Gould," Systems Analysis and Design", 1st Ed. ebooks at bookboon.com, 2016. 2- Ramez Elmasri and Shamkant B. Navathe, " Fundamentals of Database Systems", 6 th Ed., Addison – Wesley, 2011. 3- SQL for Microsoft access, CeceliaL.
Recommended books and references (scientific journals, reports...)	
Electronic References, Websites	YouTube, files uploaded to the electronic classroom, and presentations uploaded the electronic classroom, in addition to electronic interactive lessons, files uploaded the electronic classroom, and presentations uploaded to the electronic classroom addition to electronic interactive lessons.

Course Description Form

10. Course Name:	
Object Oriented Programming	
11. Course Code:	
213 COOP	
13. Semester / Year:	
Second	
13. Description Preparation Date:	
2024/11/10	
14. Available Attendance Forms:	
Annual	
15. Number of Credit Hours (Total) / Number of Units (Total)	
128	
16. Course administrator's name (mention all, if more than one name)	
Name: Assist. Prof. Rasha H.Ali Email: rashaha2003@coeduw.uobaghdad.edu.iq	
17. Course Objectives	
Course Objectives	1- How to program using the Java language 2- Solving problems according to specific algorithms 3- How to use the capabilities of object-oriented programming
18. Teaching and Learning Strategies	
Strategy	Teaching object-oriented programming (OOP) concepts using Java programming language with many exercises and clarifications. The (OOP) is important in problem-solving.
19. Course Structure	

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	History of Java , The Java Programm	Introduction to JA	Theoretical	the exams
2	4	,Language, Running Programs in Java		and practical	
		The Java Platform , Java Program Executi	Write Simple	Theoretical	the exams
		Types of Java Programs, Writing Sim	Java Program	and practical	
3	4	Application		Theoretical	the exams
4	4			and practical	
		Writing Simple Applet, Data Types, Fi	Solving Homework		the exams
5	4	Variables		Theoretical	
6	4	Binary Arithmetic Operators, Unary Arithme	Solving Homework	and practical	the exams
7	4	,Operators, Relational and Conditio			
8	4	Operators		Theoretical	the exams
				and practical	
9	4	Print Statement	Print Statement	Theoretical	the exams
10	4			and practical	
11	4	Shift and Logical Operators,	If and for Stateme	Theoretical	
12	4			and practical	
		Shortcut Assignment Operators	Switch Statement	Theoretical	
13	4	if/else Statements, The switch Statement	While and do wl	and practical	
14	4		Statements	Theoretical	the exams
15	4	The while and do-while Statements	Break and conti	and practical	
16	4		Statements	Theoretical	the exams
17		The for Statement, The break Statement	Break and conti	and practical	
			Statements	Theoretical	the exams
	4	The continue Statement	Break and conti	and practical	
18			Statements	Theoretical	the exams
	4	Solving Problems	Solving Problems	and practical	
19	4			Theoretical	the exams
20	4	Declaring Classes	Solving Problems	and practical	
				Theoretical	
21	4	Member Variables and Methods	Solving Problems	and practical	
				Theoretical	
	4	Class Constructors	Solving Problems	and practical	the exams
22		Creating Objects, Declaring a Variable to re		Theoretical	
	4	to an Object	Solving Problems	and practical	the exams

23	4	عطلة نصف السنة		Theoretical and practical	the exams
24	4	Instantiating a Class, Initializing an Object	Instantiating a Class		the exams
25	4	Using Objects, Referencing an Object's Variable,	Initializing an Object	Theoretical and practical	the exams
26	4	Using Constructors	Referencing Object's Variable,	Theoretical and practical	the exams
27	4	Calling an Object's Methods, Cleaning Unused Objects, The Garbage Collection Finalization	Application Theoretical Text	Theoretical and practical	the exams
28	4			Theoretical and practical	
29	4	Using Methods, Static Methods, Argument Promotion and Casting	Application Theoretical Text	Theoretical and practical	
30	4	Scope of Declaration Method, Overloading	Application Theoretical Text	Theoretical and practical	
31	4			Theoretical and practical	
32		Declaration and Creation, Using Arrays, Enhanced for statement	Declaration Creation, Using Arrays, The Enhanced for statement	Theoretical and practical	
		Declaration and Creation, Using Arrays, Enhanced for statement	Application the Theoretical Text	Theoretical and practical	
		Application the Theoretical Text	Application the Theoretical Text	Theoretical and practical	
		Passing Arrays to Methods, Multidimensional Arrays	Passing Arrays Methods, Multidimensional Arrays		
		Application the Theoretical Text	Application the Theoretical Text		
		Variable-Length Argument List	Application the Theoretical Text		

		this Reference	Application the Theoretical Text		
		Composition, Enumeration	Application the Theoretical Text		
		Superclass and Subclass	Application the Theoretical Text		
		Constructors and Finalizers in Subclasses	Application the Theoretical Text		
20. Course Evaluation					
Distribution of the grade out of 100 according to the tasks assigned to the student, such as daily preparation, daily, oral, monthly, written exams, reports, etc.					
22. Learning and Teaching Resources					
2- Teach Yourself JAVA in 21 Days , Laura Lemay Charles L. Perkins.					
2- Head First Java" by Kathy Sierra and Bert Bates					
3-Java: A Beginner's Guide" by Herbert Schildt					
1- Java Concurrency in Practice" by Brian Goetz et al.					
2- Java: The Complete Reference" by Herbert Schildt					
3- Clean Code: A Handbook of Agile Software Craftsmanship by Robert C. Martin					
4- Java Performance: The Definitive Guide" by Scott Oaks					
YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.					

Course Description Form

11. Course Name: English language					
12. Course Code:					
220 CEL					
14. Semester / Year: 2025-2024					
Description Preparation Date: 2024/11/10					
14.					
15. Available Attendance Forms: attendance the whole year					
16. Number of Credit Hours (Total) / Number of Units (Total) 12 hours\2 units					
17. Course administrator's name (mention all, if more than one name)					
Name: Asst.prof . Hanan Abbas Hussein					
Email: hanan.abbas@coeduo.uobaghdad.edu.iq					
18. Course Objectives					
Course Objectives			<ul style="list-style-type: none"> Developing students' ability to speak English. Understanding reading passages and knowing their meaning. Developing the possibility of drafting sentences in English. 		
19. Teaching and Learning Strategies					
Strategy		Use the book Headway of Pre-Intermediate Student's Book Using electronic explanation by creating Google classroom for students if necessary			
20. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method

1	1	Chapter one	Getting to know you	Theoretical	Testing
2	1	Chapter two	The way to live	Theoretical	Testing
3	1	Chapter three	It all went wrong	Theoretical	Testing
4	1		Let's go shopping!	Theoretical	Testing
5	1	Chapter four	What do you want to do	Theoretical	Testing
6	1	Chapter five	Tell me! What's it like?	Theoretical	Testing
7	1	Chapter six	Fame	Theoretical	Testing
8	1	Chapter seven	Getting to know you	Theoretical	Testing
9	1	Chapter eight	If Clauses	Theoretical	Testing
10	1	Chapter nine	Passive voice	Theoretical	Testing
11	1	Chapter ten	expressions	Theoretical	Testing
12	1	Chapter eleven	Conversation	Theoretical	Testing

21. Course Evaluation Theoretical Tests

Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, daily oral, monthly, or written exams, reports etc

23. Learning and Teaching Resources

Required textbooks (curricular books, if any)	Headway of Pre-Intermediate Student's Book
Main references (sources)	The same source which mentioned above.
Recommended books and references (scientific journals, reports...)	\
Electronic References, Websites	YouTube and files descending on the electronic classroom and presentations descend on the electronic classroom as well as online interactive lessons

12. Course Name:

Computational Theory					
13. Course Code:					
CCT211					
14. Semester / Year:					
Yearly					
15. Description Preparation Date:					
19-01-2025					
16. Available Attendance Forms:					
2 hour per week					
17. Number of Credit Hours (Total) / Number of Units (Total)					
96					
18. Course administrator's name (mention all, if more than one name)					
Name: Israa Nafea Mahmood. Email: israa.n@coeduw.uobaghdad.edu.iq					
19. Course Objectives					
Course Objectives		<ul style="list-style-type: none"> The aim of this course is to teach the principles of computational theory that lead to learn the foundations of compilers course 			
20. Teaching and Learning Strategies					
Strategy					
21. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method

1	2	Identify the mentioned groups and theories and solve problems	solving equations	Lecture	Written test, and daily participation
2	2	Graphs and Trees	solving equations	Lecture	Written test, and daily participation
3	2	Finite Automata (Deterministic)	solving equations	Lecture	Written test, and daily participation
4	2	Finite Automata (Non Deterministic)	solving equations	Lecture	Written test, and daily participation
5	2	Regular Expressions	solving equations	Lecture	Written test, and daily participation
6	2	Transition Graphs	solving equations	Lecture	Written test, and daily participation

7	2	Equivalent of DFA's, and NFA's	solving equations	Lecture	Written test, and daily participation
8	2	Kleene's Theorem	solving equations	Lecture	Written test, and daily participation
9	2	Kleene's Theorem	solving equations	Lecture	Written test, and daily participation
10	2	Kleene's Theorem	solving equations	Lecture	Written test, and daily participation
11	2	Exam	Exam	Lecture	Written test, and daily participation
12	2	Finite Automata with Output	solving equations	Lecture	Written test, and daily participation
13	2	Finite Automata with Output	solving equations	Lecture	Written test, and daily participation
14	2	Regular Languages	solving equations	Lecture	Written test, and daily participation
15	2	Regular Languages	solving equations	Lecture	Written test, and daily participation
16	2	Midterm break	Midterm break	Midterm break	Midterm break

17	2	Decidability	solving equations	Lecture	Written test, and daily participation
18	2	Context free Grammars	solving equations	Lecture	Written test, and daily participation
19	2	Context free Grammars	solving equations	Lecture	Written test, and daily participation
20	2	Representing of Arithmetic Expressions	solving equations	Lecture	Written test, and daily participation
21	2	Context Sensitive Grammars	solving equations	Lecture	Written test, and daily participation
22	2	Regular Grammars	solving equations	Lecture	Written test, and daily participation
23	2	Regular Grammars	solving equations	Lecture	Written test, and daily participation
24	2	Derivation trees	solving equations	Lecture	Written test, and daily participation
25	2	Greibach Normal Form	solving equations	Lecture	Written test, and daily participation
26	2	Chomsky Normal Form	solving equations	Lecture	Written test, and daily participation
27	2	Chomsky Normal Form	solving equations	Lecture	Written test, and daily participation
28	2	Push Down Automata	solving equations	Lecture	Written test, and daily participation

29	2	Turing Machine	solving equations	Lecture	Written test, and daily participation
30	2	Complexity Theory	solving equations	Lecture	Written test, and daily participation
31	2	Exam	Exam	Lecture	Written test, and daily participation
32	2	Review	solving equations	Lecture	Written test, and daily participation
22. Course Evaluation					
Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, monthly, and written exams, reports etc					
24. Learning and Teaching Resources					
Required textbooks (curricular books, if any)			Introduction to Theory of Computation Anil Maheshwari Michiel Smid School of Computer Science Carleton University Ottawa Canada April 17, 2019		
Main references (sources)			Same as above		
Recommended books and references (scientific journals, reports...)			INTRODUCTION TO COMPUTER THEORY (Daniel I. Cohen)		
Electronic References, Websites			Youtube videos, interactive Power point Lectures on google class.		

Course Description Form

12. Course Name: Computer Graphics	
13. Course Code: 326 CCG	
15. Semester / Year: Third	
Description Preparation Date: 2024/11/10	
15.	
16. Available Attendance Forms: Annual	
17. Number of Credit Hours (Total) / Number of Units (Total)	
128	
18. Course administrator's name (mention all, if more than one name)	
Name: Asst. Prof. Dr. Afaf Badie Jamil Email: afafkaddo@coeduw.uobaghdad.edu.iq	
19. Course Objectives	
Course Objectives	<ul style="list-style-type: none"> • Defining computer graphics and Processing drawn images as a means of improving the clear presentation of the information generated by the computer to the student. • Cognitive objectives : A: How to draw with a computer using specific algorithms B: Image processing using computer • The skills objectives of the course: Image processing • Emotional and value goals: Urging students to use image processing and drawing using computer.
20. Teaching and Learning Strategies	
Strategy	Books, lieutenants and practical application

21. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Introduction to Computer Graphics	- Introduction to Computer Graphics.	Theoretical and practical	tests
2	4	Drawing Elementary Figure.	Drawing programs. -Plotting Point.	Theoretical and practical	tests
3	4	Bresenham`s Algorithm	Bresenham`s Algorithm. And ready instructions	Theoretical and practical	tests
4	4	General Bresenham`s Algorithm.	General Bresenham`s Algorithm.	Theoretical and practical	tests
5	4	Circle Drawing. Circle General	Circle Drawing. And ready instructions.	Theoretical and practical	tests
6	4	Circle General Bresenham`s Algorithm	Circle General Bresenham`s Algorithm	Theoretical and practical	tests
7	4	Circle Drawing by Using Circle Equation	Circle General	Theoretical and practical	tests

			Bresenham's Algorithm		
8	4	Two Dimensional Geometric Transformations	Circle Drawing by Using Circle Equation	Theoretical and practical	tests
9	4	Rotation. Scaling	Translation. And ready instructions.	Theoretical and practical	tests
10	4	Reflection. Shearing	Translation. And ready instructions.	Theoretical and practical	tests
11	4	Matrix Representation of Transformations ⁴	Rotation.	Theoretical and practical	tests
12		TESTS			
13	4	Rotation, Scaling	Scaling	Theoretical and practical	tests
14	4	Reflection. Shearing.	Reflection.	Theoretical and practical	tests
15	4	Two Dimensional Viewing Transaction	Shearing.	Theoretical and practical	tests
16	4	Clipping. Rectangular Clipping	Ready instructions to different shapes	Theoretical and practical	tests
17		EXAM			
18		Half-year Break			
19	4	Line Clipping. - Simple Visibility	Ready instructions and making	Theoretical and practical	tests

			project practical.		
20	4	Find Intersection Points. Midpoint Subdivision	Ready instructions and making project practical.	Theoretical and practical	tests
21	4	Polygon Clipping Algorithm.	Ready instructions and making project practical.	Theoretical and practical	tests
22	4	Aspect Rotation. Graphics Primitive	Ready instructions and making project practical	Theoretical and practical	tests
23	4	Normalization Device Coordinates	Ready instructions and making project practical.	Theoretical and practical	tests
24	4	Three Dimensional Transformations	Ready instructions and making project practical.	Theoretical and practical	tests
25	4	Rotation. Scaling.	Ready instructions and making project practical.	Theoretical and practical	tests

26	4	3D Models	3D Models.	Theoretical and practical	tests
27	4	3D Modeling.	3D Models.	Theoretical and practical	tests
28	4	3D Modeling Operations.	3D Modeling Operations	Theoretical and practical	tests
29	4	Usage of 3D Modeling	3D Modeling Operations	Theoretical and practical	tests
30	4	3D Models Features	3D Modeling Operations	Theoretical and practical	tests
31	4	The Process of 3D Modeling	Applications in 3D models.	Theoretical and practical	tests
32	4	3D Models Creating Method	Applications in 3D models.	Theoretical and practical	tests

23. Course Evaluation

Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, daily oral, monthly, or written exams, reports etc

25. Learning and Teaching Resources

Required textbooks (curricular books, if any)	<p>1- J.D Foley & A. Dametal , "Introduction to Computer Graphic", Addison-Wesly,1993.</p> <p>2- D. Hearn & M.P. Baker," Computer Graphics ", 2nd Ed., Prentice-Hall, 1994.</p> <p>3- I. Viola, J. Rigau & M. Sbert, "Introduction theory tools for Computer graphics", Morgan & Cbypool publishers, 2009.</p>
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	4- B.E. Johnson," 3D Modeling and Animation ",design, images& text copyrights©1976-2012. 5- اساسيات الرسم بالحاسوب, للاستاذ الدكتور نضال العبادي, الطبعة الاولى , 2018
Main references (sources)	The same mentioned above
Recommended books and references (scientific journals, reports...)	The same mentioned above
Electronic References, Websites	YouTube, files uploaded to the electronic classroom, presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.

Course Description Form

13. Course Name:	Computer Architecture
14. Course Code:	325 CCA
16. Semester / Year:	Annual
Description Preparation Date: 2024/11/10	
16.	
17. Available Attendance Forms: In Person lectures	
18. Number of Credit Hours (Total) / Number of Units (Total)	2 hour weekly / 64 Unit (30 hours)
19. Course administrator's name (mention all, if more than one name)	Name: Nibras Amer Mohammed Ali

Email: Nebras.Ali@Coeduw.Uobaghdad.Edu.Iq					
20. Course Objectives					
Course Objectives				<ul style="list-style-type: none">• Study of computer architecture• Understand basic concepts and principles• To design and develop computer systems	
21. Teaching and Learning Strategies					
Strategy		Books, manuals and educational videos			
22. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	2	Classification of Computer architecture; Von Neumann Machines	Classification of Computer architecture; Von Neumann Machines	Theoretical	Tests
2	2	Memory system architecture	Memory system architecture	Theoretical	Tests
3	2	Memory device characteristics	Memory device characteristics	Theoretical	Tests
4	2	RAM unit components	RAM unit components	Theoretical	Tests
5	2	RAM organization	RAM organization	Theoretical	Tests
6	2	Semiconductors RAM s	Semiconductors RAM s	Theoretical	Tests
7	2	RAM design	RAM design	Theoretical	Tests
8	2	Cache design	Cache design	Theoretical	Tests
9	2	Principles of locality of reference	Principles of locality of reference	Theoretical	Tests
10	2	Structure of cache memory	Structure of cache memory	Theoretical	Tests
11	2	Basic operation of cache	Basic operation of cache	Theoretical	Tests

12	2	Performance of cache	Performance of cache	Theoretical	Tests
13	2	Mapping function	Mapping function	Theoretical	Tests
14	2	Examples; Replacement algorithms	Examples; Replacement algorithms	Theoretical	Tests
15	2	Write Policies		Theoretical	Tests
16	2	Half year holiday	Half year holiday		
17	2	Virtual Memory; Translation look aside buffer	Virtual Memory; Translation look aside buffer	Theoretical	Tests
18	2	Page replacement Policies	Page replacement Policies	Theoretical	Tests
19	2	Segmentation technique; Segmentation with Paging	Segmentation technique; Segmentation with Paging	Theoretical	Tests
20	2	Input Output System;1- Programmed IO. 2- Direct Memory Access	Input Output System;1- Programmed IO. 2- Direct Memory Access	Theoretical	Tests
21	2	DMA controller; Types of DMA; DMA transfer	DMA controller; Types of DMA; DMA transfer	Theoretical	Tests
22	2	CPU structure; Register organization	CPU structure; Register organization	Theoretical	Tests
23	2	Control Unit; Hardwired CU; Micro programmed CU	Control Unit; Hardwired CU; Micro programmed CU	Theoretical	Tests
24	2	Von Neumann Machine Cycle	Von Neumann Machine Cycle	Theoretical	Tests
25	2	Central Processing Unit; Single bus Organization; Multi Bus Organization	Central Processing Unit; Single bus Organization; Multi Bus Organization	Theoretical	Tests
26	2	Execution of a complete Instruction; Examples	Execution of a complete Instruction; Examples	Theoretical	Tests
27	2	Branching	Branching	Theoretical	Tests

28	2	Types of Microinstructions; Horizontal microinstructions; Vertical microinstructions	Types of Microinstructions; Horizontal microinstructions; Vertical microinstructions	Theoretical	Tests
29	2	Pipelining; Cycle time of Pipelining Process; Pipeline latency	Pipelining; Cycle time of Pipelining Process; Pipeline latency	Theoretical	Tests
30	2	Introduction to Pentium architecture	Introduction to Pentium architecture	Theoretical	Tests
31	2	Pentium register organization	Pentium register organization	Theoretical	Tests
32	2	Pipelining in Pentium	Pipelining in Pentium	Theoretical	Tests

24. Course Evaluation

Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, daily oral, monthly, or written exams, reports etc

26. Learning and Teaching Resources

Required textbooks (curricular books, if any)	M. Morris Mano, "computer System Architecture," University of California, Prentice Hall, 3rd Ed., 1993. 1- schaum's series, "Computer Architecture", Nicholas Carter, 2001. 2- John P. Hays, "Computer Architecture and Organization", "University of Michigan, McGraw Hill, 2nd Ed., 1988.
Main references (sources)	Computer Architecture: A Quantitative Approach Film by John Hennessy and David Patterson
Recommended books and references (scientific journals, reports...)	Structured Computer Organization" by Andrew Tannenbaum. "Computer Systems: A Programmer's Perspective" by Randy Bryant and David O'Hallaron.
Electronic References, Websites	https://www.khanacademy.org/computing/computer-science

Course Description Form

14. Course Name:					
Compiler					
15. Course Code:					
323 CCO					
17. Semester / Year:					
Third					
17. Description Preparation Date:					
2024/11/10					
18. Available Attendance Forms:					
Annual					
19. Number of Credit Hours (Total) / Number of Units (Total)					
128					
20. Course administrator's name (mention all, if more than one name)					
Name: Muna Majeed laftah Email: muna.majeed@coeduw.uobaghdad.edu.iq					
21. Course Objectives					
Course Objectives					1- describe the types of translator 2- explain each stage of compiler 3- convert source code to machine code
22. Teaching and Learning Strategies					
Strategy					
23. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Introduction to compiler Compiler and interpreter Compiler stage Programming language	Design Compiler Stage using c ++ language	Theoretical and lab	the exams
2	4				
	4				

3		Context free grammar	Design Compiler Stage		
4	4	Regular expression	using c ++ language	theoretical and	the exams
5	4	Lexical analyzer	Design Compiler Stage	lab	
6	4	Design of lexical	using c ++ language		the exams
7	4	Parser	Design Compiler Stage	Theoretical and	the exams
8	4	Exam	using c ++ language	lab	
9	4	Intermediate code	Design Compiler Stage		the exams
10	4	Code optimization	using c ++ language		
11	4	Code generation table management	Design Compiler Stage	theoretical and	the exams
12	4	Examples	using c ++ language	lab	
13	4	Left most derivation	Design Compiler Stage		the exams
14	4	Exam	using c ++ language		
15	4	عطلة نصف السنة	Design Compiler Stage		the exams
16	4	Right most derivation	using c ++ language		
17	4	Ambiguous	Design Compiler Stage		
18	4	Parsing techniques	using c ++ language		
19	4	Bottom-up parsing	Design Compiler Stage		
20	4	Shift reduce	using c ++ language		
21	4	Operator precedence	Design Compiler Stage		
22	4	Examples	using c ++ language		the exams
23	4	Exam	Design Compiler Stage		
24	4	Top-down parsing	using c ++ language		
25	4	Problems with top-down parsing	Design Compiler Stage		the exams
26	4	Left recursion	using c ++ language		
27	4	Left factoring	Design Compiler Stage		
28	4	Intermediate code	using c ++ language		the exams
29	4	Code generation	Design Compiler Stage		
30	4	Predicative LL(1)	using c ++ language		the exams
31	4		Design Compiler Stage		
32	4		using c ++ language		the exams

					the exams
					the exams
					the exams
					the exams
					the exams
					the exams
					the exams
					the exams
					the exams
					the exams
					the exams
25. Course Evaluation					
50 semester grades + 50 final exam grades = 100 college grades					
27. Learning and Teaching Resources					
Compiler principles and tools, by V. Alto					
The same previous sources					
YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.					

Course Description Form

15. Course Name:	
Visual Basic.Net	
16. Course Code:	
330 CVP	
18. Semester / Year:	
Thrid	
18. Description Preparation Date:	
2024/11/20	
19. Available Attendance Forms:	
Annual	
20. Number of Credit Hours (Total) / Number of Units (Total)	
128	
21. Course administrator's name (mention all, if more than one name)	
Name: Dr. Auhood Hadi Jabbar Email: auhood.h@coeduw.uobaghdad.edu.iq	
22. Course Objectives	
Course Objectives 1. Study the basic concepts of visual Basic programming and learn about the basics object-oriented programming. 2. How to design user interfaces using windows forms and how to connect to database.	
23. Teaching and Learning Strategies	
Strategy	Teaching topics with many exercises and clarifications using a board and the projector, which enables t lecture to convey the information to the student in an interesting and effective way.
24. Course Structure	

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Practical Exercises	Introduction & Visual Basic Express 2010 IDE	Theoretical & Practical	Exams: Daily and month exams, discussion and reports.
2	4	Practical Exercises	Working with Basic Controls	Theoretical & Practical	Daily and month exams, discussion and reports.
3	4	Practical Exercises	-Working with Control Properties.	Theoretical & Practical	Daily and month exams, discussion and reports.
4	4	Practical Exercises	Object Oriented Programming.	Theoretical & Practical	Daily and month exams, discussion and reports.
5	4	Practical Exercises	Writing the Code.	Theoretical & Practical	Daily and month exams, discussion and reports.
6	4	Practical Exercises	Managing Data	Theoretical & Practical	Daily and month exams, discussion and reports.
7	4	Practical Exercises	Mathematical Operations.	Theoretical & Practical	Daily and month exams, discussion and reports.
8	4	Practical Exercises	String Manipulation.	Theoretical & Practical	Daily and month exams, discussion and reports.
9	4	Practical Exercises	Conditional Statements - Using If....Then....Else	Theoretical & Practical	Daily and month exams, discussion and reports.
10	4	Practical Exercises	Conditional statements - Using Select Case	Theoretical & Practical	Daily and month exams, discussion and reports.
11	4	Practical Exercises	Looping statements	Theoretical & Practical	Daily and month exams, discussion and reports.

12	4	Practical Exercises	Arrays –static and dynamic	Theoretical & Practical	Daily and month exams, discussion and reports.
13	4	Practical Exercises	Two-Dimensional array & control array	Theoretical & Practical	Daily and month exams, discussion and reports.
14	4	Practical Exercises	Two-Dimensional array & control array	Theoretical & Practical	Daily and month exams, discussion and reports.
15	4	Exam1	Exam1	Theoretical & Practical	Daily and month exams, discussion and reports.
16	4		Half Year Break		Daily and month exams, discussion and reports.
17	4	Practical Exercises	Functions Part I Functions Part II	Theoretical & Practical	Daily and month exams, discussion and reports.
18	4	Practical Exercises	Functions Part III- Math Functions. Functions Part IV- Formatting Functions	Theoretical & Practical	Daily and month exams, discussion and reports.
19	4	Practical Exercises	Using Check Box Using Radio Button	Theoretical & Practical	Daily and month exams, discussion and reports.
20	4	Practical Exercises	Creating A Simple Web Browser.	Theoretical & Practical	Daily and month exams, discussion and reports.
21	4	Practical Exercises	Errors Handling	Theoretical & Practical	Daily and month exams, discussion and reports.
22	4	Practical Exercises	List Box control Combo Box Control	Theoretical & Practical	Daily and month exams, discussion and reports.

23	4	Practical Exercises	Using Timer	Theoretical & Practical	Daily and month exams, discussion and reports.
24	4	Practical Exercises	Creating Animation	Theoretical & Practical	Daily and month exams, discussion and reports.
25	4	Practical Exercises	Managing Graphics 1-Basic Concepts. Drawing Rectangle, ellipse, circle and polygon	Theoretical & Practical	Daily and month exams, discussion and reports.
26	4	Practical Exercises	How to connect to Access database in VB.Net	Theoretical & Practical	Daily and month exams, discussion and reports.
27	4	Practical Exercises simple projects	How to connect to Access database in VB.Net (Insert, Delete and Update)	Theoretical & Practical	Daily and month exams, discussion and reports.
28	4	Practical implementation of DB in VB (Complete system)	How to create a quick search using VB and Access DB.	Theoretical & Practical	Daily and month exams, discussion and reports.
29	4	Practical Exercises simple projects	Reports	Theoretical & Practical	Daily and monthly exams, discussions and reports.
30	4	Exam2	Exam2	Theoretical & Practical	Daily and monthly exams, discussions and reports.
31	4	Practical Exercises	Common Dialogs	Theoretical & Practical	Daily and monthly exams,

					discussions and reports.
32	4	Practical Exercises	File Handling	Theoretical & Practical	Daily and monthly exams, discussions and reports.
26. Course Evaluation					
50 semester grades + 50 final exam grades = 100 college grades					
28. Learning and Teaching Resources					
1."Visual Basic 2010 Made Easy", Kiong L. Voon, 1 st ED., 2011. 2. Murach's Beginning Visual Basic. Net By Anne Bohem 3- V.Basic 2019 (book, للمولف وعزب محمد عزب المهام المتقدمة)					
The same previous sources					
YouTube, Pdf files uploaded to the google classroom, and presentations uploaded to the google classroom, in addition to electronic interactive lessons. https://www.tutorialspoint.com/vb.net/vb.net_database_access.htm https://www.vbtutor.com					
Adding new contents to the curriculum annually and its developing to suit the available applications or changing a few topics in the existing curriculum. Also, finding more relevant resources					Curriculum Development Plan

Course Description Form

16. Course Name:	
Computer teaching methods	
17. Course Code:	

328 CTM					
19. Semester / Year:					
Third grade 2024-2025					
19. Description Preparation Date:					
2024/11/10					
20. Available Attendance Forms:					
Academic year					
21. Number of Credit Hours (Total) / Number of Units (Total)					
60 hours					
22. Course administrator's name (mention all, if more than one name)					
23. Course Objectives					
Course Objectives		1 – Introducing students to the concept of computers, its importance, and the stages of its development 2 – Introducing students to educational objectives, their types, the concept of each of them, and how to formulate them 3 – Introducing the types of scientific computer knowledge and computer skills 4 – Definition of terms related to teaching, strategy, method, style and teaching model 5 – Training on the use of traditional and modern computer teaching methods 6– Knowing how to plan teaching			
24. Teaching and Learning Strategies					
Strategy		Lecture, interrogation, discussion, classroom and extracurricular activities, and use of PowerPoint and the Internet			
25. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	2	The student should know the computer and compare its generations	Concept generations OF computer	Lecture and discussion And interrogation	The exams Achievement
1	2	The student should know how to Formulates goals Educational	Educational goal	Presentation and discussion	The exams Achievement
2	4	Formulates goals Behavioral	Behavioral goals	Class and classroom activities	The exams Achievement
6	12	Gives examples To know Computational	Types of knowledge Computational	Examples	The exams Achievement
3	6	Uses software the computer	Computer skills	Computer lab	The exams Achievement
13	26	Learn about teaching methods	Teaching metho	Questioning and discussion	The exams

					Achievement
4	8	finds out a plan Teaching	Teaching planni	lecture	The exams Achievement
27. Course Evaluation					
Class activities (10 marks), extracurricular activities (10 marks), exams (20 marks), attendance at lectures regularly (10 marks, final exam) 50 marks					
29. Learning and Teaching Resources					
Required textbooks (curricular books, if any)			Lectures computer teaching methods, prepared by the subject teacher, Prof. Dr. Hanan Hassan Ma		
Main references (sources)			Accompanying sources: Vocabulary of Computer Teaching Methods (2016) of the Ministry of Hig Education and Scientific Research		
Recommended books and references (scientific journals, reports...)			1- The educational computer and its educational applications, (2014) 2 - Computer teaching methods, applied vision, (2013) 3 - Computerization of teaching, (2011) 4 - Methods of teaching science, (2011).		
Electronic References, Websites			The official website of the General Directorate of Curricula on the Internet		

Course Description Form

17. Course Name:
Software Engineering
18. Course Code:
327 CGEP
20. Semester / Year:
Third
20. Description Preparation Date:
2024/11/10
21. Available Attendance Forms:
Annual
22. Number of Credit Hours (Total) / Number of Units (Total)
128
23.
24. Course administrator's name (mention all, if more than one name)
Name: Inas Ismael Imran

24. Course Objectives

Course Objectives	To follow the essential software processes of specification, design, development, verification and validation, and management
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25. Teaching and Learning Strategies

Strategy	Teaching Software Engineering topics with many exercises and clarifications This application is an important topic in our lives
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26. Course Structure

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	2	Identify the stages of designing a Software according to the mentioned stage	Computer software	Theoretical	exams
2	2	Learn about software engineering techniques	Software engineering technique	Theoretical	exams
3	2	Identify Solve of software problems	Solving problems	Theoretical	exams
4	2	Introduction to software engineering	Introduction to S-E	Theoretical	exams
5	2	Software operations	Process activities	Theoretical	exams
6	2	List all Applications	Application	Theoretical	exams
7	2	Identify Crises	Crisis an horizon	Theoretical	exams
8	2	Software characteristics	Attribute of good software	Theoretical	exams
9	2	Identify Component of S-E	Component of S-E	Theoretical	exams
10	2	Explain Software life cycle	Software of life cycle	Theoretical	exams
11	2	Explain Software development	Software development	Theoretical	exams
12	2	Explain Software models	S-E MODEL	Theoretical	exams

13	2	Explain User requirements	User requirements	theoretical	exams
14	2	Explain System requirements	System requirements	Theoretical	exams
15	2	Explain Interfaces	Interface specification	Theoretical	exams
16	2	Explain Software document	The software requirements document	Theoretical	exams
17	2	Explain Feasibility study	Feasibility study	Theoretical	exams
18	2	Explain Requirements elicitation	Requirements elicitation and analysis	Theoretical	exams
19	2	Explain Requirements validation	Requirements validation	Theoretical	exams
20	2	Verify requirements	Requirements management	Theoretical	exams
21	2	Explain Context models	Context models	Theoretical	exams
22	2	Explain Behavior models	Behavioral models	Theoretical	exams
23	2	Explain Data models	Data models	Theoretical	exams
24	2	Explain OBJECT Properties	Object models	Theoretical	exams
25	2	Explain Models	Structured models	Theoretical	exams
26	2	Explain Architecture	Architectural design decisions	Theoretical	exams
27	2	Explain System technologies	System organization	Theoretical	exams
28	2	Explain software design	Software Design	Theoretical	exams
29	2	Explain Control styles	Control styles	Theoretical	exams
30	2	Example of Case study	Case study	Theoretical	exams
31	2	Test of software	TEST	Theoretical	exams
32	2	Examination	Examination	Theoretical	exams
28. Course Evaluation					
50 semester grades + 50 final exam grades = 100 college grades					
30. Learning and Teaching Resources					

1. Rajab Mall, Fundamental of software engineer, prentice Hall of India 2. http:// www. tutorials point .com 3-T. Winters, T. Manshreck, and H. Wright, Software Engineering at Google: Lessons Learned from Programing Over Time, 2nd ed. Sebastopol, CA, USA: O'Reilly Media, 2023.	
The same previous sources	
YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.	

Course Description Form

22.	Course Name:
Educational Techniques and Technology	
23.	Course Code:
24.	Semester / Year:
yearly 2024-2025	
25.	Description Preparation Date:
2024/11/10	
26.Available Attendance Forms:	

in-person classes					
27.Number of Credit Hours (Total) / Number of Units (Total)					
60 hours/					
28.Course administrator's name (mention all, if more than one name)					
Name: Dr.Reyam Rashed					
29.Course Objectives					
<p>The Course aims to:</p> <ol style="list-style-type: none"> 1. Introduce female students to the concept of educational techniques and educational technology, the history of its emergence, the foundations of educational technology and its components, a set of educational tools for educational technology, and identifying the types of educational tools for educational technology. 2. familiarize students with the importance of educational technology in the Department of Computer 3. Perceive the evolved skills and their application in applied educational technology in the Department of Computer 4. Understand the importance of educational technology concerning humans in the Department of Computer. 5. Aware of the importance of using and applying all the restrictions used in education, including technological controls 					
6. Teaching and Learning Strategies					
Strategy		Blended e-learning, lecture, guided discussion Participatory structured interrogation, a presentation of models of educational techniques And educational technology Show examples of teaching and learning techniques			
7. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method

1.	2	Historical background	A historical overview of educational technologies	lecture	the exams
2.	2	=	Concepts related to educational technologies	=	Oral and written
3.	2	=	Concepts related to educational technologies	Participatory questioning	Oral exams
4.	2	=	educational technology, educational technology)	=	=
5.	2	The advantages of educational techniques and technology	Factors affecting the choice of method	=	=
6.	2	=	Characteristics of educational media, and obstacles to using educational media	Participatory questioning	=
7.	2	The psychological basics of using educational techniques	Psychological foundations in choosing the method	=	=
8.	2	=	Behavioral and cognitive theories, their models, and design	=	=

9.	2	The relationship between using educational techniques and teaching	The concept of communication, its theories, and models	=	=
10.	2	=	Systems approach and its types	Discussion	Achievement tests
11.	2	The classification of educational techniques	According to the senses	Discussion	=
12.	2	=	According to experience	Directed interrogation	=
13.	2	The practical application of the material	Educational panels and their types	View models	=
14.	2	=	Optically displayed materials: transparencies	=	=
15.	2	=	slide projector, vertical projector, Multimedia projector	Flipped classroom	=
16.	2	First-semester exam	First-semester exam	=	=
17.	2	To learn about audio educational techniques and their applications	Educational telephone, language laboratory	=	=

18.	2	=	School radio	=	=
19.	2	To learn about sensory educational techniques and their applications	Models, patterns, samples	lecture	=
20.	2		Pictures and posters, educational and simulation games, educational television	Discussion	=
21.	2	To become familiar with the standards of good educational technology	Terms of use, stages of use	Directed group debriefing	=
22.	2	To learn about modern trends in educational techniques and educational technology	Educational computer and computerized program preparation	=	=
23.	2	=	E-learning, synchronous, and asynchronous learning	Discussion	=
24.	2	=	The difference between e-learning and traditional education	=	=

25.	2	To become familiar with the virtual learning environment	Smart school, virtual classroom	Flipped classrooms	report
26.	2	=	Video conferencing, e-book	=	=
27.	2	Get to know the activities	Fields and selection criteria	=	Oral test
28.	2	=	Its goals and types	=	=
29.	2	=	Class and extracurricular activities	=	=
30.	2		Verbal activities	lecture	=
31.			Non-verbal activities	=	=
32.		Second-semester exam	Second-semester exam	=	=
Course Evaluation					
- Monthly written tests, oral questions, reports, and quarterly tests Observing the performance of applications while working in educational techniques and educational technology in the Department of Computer					
1. Learning and Teaching Resources					

Required textbooks (curricular books, if any)	No specific curricular books Handbook of educational techniques and educational technology, prepared by A.M.D. Tamadur Hamid Al-Fayad 2023-2024
Main references (sources)	Educational Technology and Teaching Aids, Muhammad Al-Sayyid Ali, 2002, Dar Al-Fikr Al-Arabi Cairo. 2- Technology in the learning and teaching process, Bashir Abdul Rahim Al-Kalloub, 1988, Dar Al-Shorouk, Amman. 3- Teaching and learning advice for male and female teachers, Saad Ali Zayer, 2014, Dar Al-Mawdhiyya, Amman.
Recommended books and references (scientific journals, reports...)	Educational Technologies / Ed Khudair Abbas Jari 2019 - Research the role of educational technologies in improving academic achievement Shadia bint Najib Introduction to educational technology / Dr. Ghaleb Abdel Muti Al-Farijayatl
Electronic References, Websites	The official website of the General Directorate of Curricula on the Internet www.manahj.edu.iq Follow educational channels for teaching computers on YouTube, as well as read e-books related to this online

Course Description Form

18. Course Name: Computer Security					
19. Course Code: 436 CSoC					
21. Semester / Year: 2024-2025					
21. Description Preparation Date: 2024/11/10					
22. Available Attendance Forms: Full year					
23. Number of Credit Hours (Total) / Number of Units (Total)					
128					
25. Course administrator's name (mention all, if more than one name)					
Name: Asst. Prof. Iman M.G. Alwan					
Email: ainms_66@coeduw.uobaghdad.edu.iq					
25. Course Objectives					
Course Objectives				TO explain the principle of data security and the encryption and decryption methods	
26. Teaching and Learning Strategies					
Strategy		1. Using books and manuals 2. Using electronic classrooms to present boosting lessons to the students			
27. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	Implementation of algorithm	Introduction. Attacks, Security and Mechanisms.	Theoretical And practical	exams	4
2	Implementation of algorithm	A model for network Security. Network Access Security Model.	Theoretical And practical	exams	4
3	Implementation of algorithm	2.1 Cryptography Classification	Theoretical And practical	exams	4

		2.2 Classical Encryption techniques (Symmetric Cipher Model)			
4	Implementation of algorithm	2.2.1 Substitution Techniques	Theoretical And practical	exams	4
5	Implementation of algorithm	1-1-Caesar Cipher. 2- Monoalphabetic	Theoretical And practical	exams	4
6	Implementation of algorithm	3- Playfair Cipher. 4- Hill Cipher. 5- Polyalphabet Cipher)	Theoretical And practical	exams	4
7	Implementation of algorithm	Transposition Techniques. 1- Rail fence Cipher.	Theoretical And practical	exams	4
8	Implementation of algorithm	2- Matrix transposition Cipher. 3-Code Book.	Theoretical And practical	exams	4
9	Implementation of algorithm	Modern Encryption Techniques	Theoretical And practical	exams	4
10	Implementation of algorithm	exam	Theoretical And practical	exams	4
11	Implementation of algorithm	3.1 Simplified Data Encryption Standard (DES)	Theoretical And practical	exams	4
12	Implementation of algorithm) Block Cipher Principle.	Theoretical And practical	exams	4
13	Implementation of algorithm	Public key Cryptography Introduction.	Theoretical And practical	exams	4
14	Implementation of algorithm	Principle of Public Key Encryption.	Theoretical And practical	exams	4
15	Implementation of algorithm	Symmetric Versus Public Key Encryption.	Theoretical And practical	exams	4
16		تطبيق		exams	4
17		تطبيق		exams	4
18		تطبيق		exams	4
19		تطبيق		exams	4
20		تطبيق		exams	4
21		تطبيق		exams	4
22		تطبيق		exams	4

23	Implementation of algorithm	EXAM	Theoretical And practical	exams	4
24	Implementation of algorithm	Application of Public-Key Encryption.	Theoretical And practical	exams	4
25	Implementation of algorithm	RSA Algorithm. Simple RSA Implementation examples.	Theoretical And practical	exams	4
26	Implementation of algorithm	Application of Public-Key Encryption.	Theoretical And practical	exams	4
27	Implementation of algorithm	RSA Algorithm. Simple RSA Implementation examples.	Theoretical And practical	exams	4
28	Implementation of algorithm	Security of RSA.	Theoretical And practical	exams	4
29	Implementation of algorithm	Message Authentication.	Theoretical And practical	exams	4
30	Implementation of algorithm	EXAM	Theoretical And practical	exams	4
31	Implementation of algorithm	Information hiding	Theoretical And practical	exams	4
32	Implementation of algorithm	watermarking	Theoretical And practical	exams	4

29. Course Evaluation

Theoretical test (35 M)

Practical test (15 M)

31. Learning and Teaching Resources

Required textbooks (curricular books, if any)	Computer Security, Principals, and Practice, 5 th edition By William Stalling and Lawrie Brown
Main references (sources)	Computer Security, Principals and Practice, 5 th edition By William Stalling and Lawrie Brown
Recommended books and references (scientific journals, reports...)	
Electronic References, Websites	YouTube channels and electronic lectures uploaded to electronic classroom, electronic interactive classes

<http://williamstallings.com/ComputerSecurity>
<http://www.computersciencestudent.com>

Course Description Form

19. Course Name:	
Multimedia	
20. Course Code:	
434 CMM	
22. Semester / Year:	
fourth	
22. Description Preparation Date:	
2024/11/10	
23. Available Attendance Forms:	
Annual	
24. Number of Credit Hours (Total) / Number of Units (Total)	
128	
26. Course administrator's name (mention all, if more than one name)	
Name: Nashwan Alsalam Ali Email: nashwan_alsalam60@coeduw.uobaghdad.iq	
26. Course Objectives	
Course Objectives	To learning how different types of media such as text, image, audio, and video processing and manupluations.
27. Teaching and Learning Strategies	
Strategy	

28. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Introduction to Multimedia			
2	4	Media Basics	Introduction	Theoretical and	
3	4	Image representation	PHOTOSHOP	lab	the exams
4	4	Image formation	Functions in Photoshop		
5	4	Image smoothing	Read Images from files	theoretical and	the exams
6	4	Audio formats	Image enhancement	lab	
7	4	Audio waves	Image enhancement		the exams
8	4	Introduction to Data compression	Audio format	Theoretical and	
9	4	RLE algorithm	Audio format	lab	the exams
10	4	Need for compression in Multimedia	Data compression		
11	4	Examination	Data compression	theoretical and	the exams
12	4	Image compression fundamentals and	Examination	lab	
13	4	Standards	Huffman algorithm		the exams
14	4	Audio compression	Huffman algorithm		
15	4	Video compression	Shannon Algorithm		
16	4	Multimedia System Architecture	RLE algorithm		
17	4	Examination	Examination		
18	4	تطبيق			
19	4	Multimedia OS			
20	4	Multimedia communication Systems			
21	4	Multimedia Database Systems			
22	4	Multimedia Database Systems			
23	4	Synchronization			
24	4	Application architecture			the exams
25	4	Future Directions	تطبيق		
26	4	Future Directions			the exams
27	4		RLE algorithm		the exams
28	4		Multimedia		the exams
29	4		project		the exams
30	4		Multimedia		the exams
31	4		project		
32	4		Multimedia		

[illegible]

<p style="text-align: center;">Multimedia BASICS Susanne Weixel & Jennifer Fulton, 2nd Edition, 2010</p> <p style="text-align: center;">Data compression the complete reference David Salmon, 3ed edition, 2001</p>	
The same previous sources	
YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.	

Course Description Form

20. Course Name: Smart applications	
21. Course Code: 438CSA	
23. Semester / Year: 2024-2025	
23. Description Preparation Date: 2024/11/10	
24. Available Attendance Forms: Full year	
25. Number of Credit Hours (Total) / Number of Units (Total)	
40	
27. Course administrator's name (mention all, if more than one name)	
Name: Asst. Prof. Dr. Asmaa Abdulrazaq Alqaisi	
Email: asma_72@coeduw.uobaghdad.edu.iq	
27. Course Objectives	
Course Objectives	teach the basics and principles of artificial intelligence and learn the necessary methods and algorithms.
28. Teaching and Learning Strategies	
Strategy	Giving students an idea about

	1-data mining and data warehouses 2-Artificial intelligent agent 3-genetic algorithm 4-Neural Network 5-fuzzy logic				
29. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	Data Mining	(Principal)	Theoretical	exams	4
2	Data Mining	Technique s	Theoretical	exams	4
3	Data Warehouse	(Principa l)	Theoretical	exams	4
4	Implementation of algorithm	algorithm	Theoretical	exams	4
5	Implementation of algorithm	algorithm	Theoretical	exams	4
6	Association Rule	Principal	Theoretical	exams	4
7	Implementation of algorithm	A priory algorithm	Theoretical	exams	4
8	Implementation of algorithm	FP growth	Theoretical	exams	4
9	Artificial Intelligent Agent	Methods and Application	Theoretical	exams	4
10	exam	exam	Theoretical	exams	4
11	Genetic Algorithm	Algorithm	Theoretical	exams	4
12	Genetic Algorithm	Algorithm	Theoretical	exams	4
13	Machine Learning	Techniques.	Theoretical	exams	4
14	Classification	Algorithm	Theoretical	exams	4

15	Classification	Algorithm	Theoretical	exams	4
16	Artificial Neural Network	Single layer perceptron	Theoretical	exams	4
17	Artificial Neural Network	Multilayer perceptron	Theoretical	exams	4
18	Artificial Neural Network	Backpropagation Algorithm	Theoretical	exams	4
19	Fuzzy Logic	Methods	Theoretical	exams	4

31. Course Evaluation

Theoretical test (50 M)

33. Learning and Teaching Resources

Required textbooks (curricular books, if any)	Data mining, Principals, , 5 th edition
Main references (sources)	Data mining, Principals,, 5 th edition
Recommended books and references (scientific journals, reports...)	
Electronic References, Websites	YouTube channels and electronic lectures uploaded to electronic classrooms, electronic interactive classes

Course Description Form

21.	Course Name:
Operating Systems	
22.	Course Code:
435 COS	
24.	Semester / Year:
Fourth	

24. Description Preparation Date:					
2024/11/10					
25. Available Attendance Forms:					
Annual					
26. Number of Credit Hours (Total) / Number of Units (Total)					
2 hour lecture and 2 hour lab per week/ 6 units					
28. Course administrator's name (mention all, if more than one name)					
Name: Prof. Dr. Ayad A. Abdulsalam Email: ydsalam@coeduw.uobaghdad.edu.iq					
28. Course Objectives					
Course Objectives <p>The course gives an introduction to operating systems. The central focus is on how an operating system, in an efficient or fair way, provides an abstracted interface to the hardware resources for programs.</p> <p>The course consist of theoretical aspects of operating systems and practical experience in using C programming and shell scripting.</p>					
29. Teaching and Learning Strategies					
Strategy	Teaching operating systems topics with many exercises and clarifications, many homework assignments by google classroom, involving student to solve some class exercises.				
30. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1	4	Introduction to Operating Systems	Introduction to OS, objective, history	Theoretical and Lab.	Student activity
2	4	OS Structure	OS structures, mission and hierarchy.	Theoretical and Lab.	Student activity
3	4	Component of OS	Operation Management, Memory management, File management	Theoretical and Lab.	assignment
4	4	OS types	Batch system, Time sharing system, Parallel System, Real time system, Distributed system	Theoretical and Lab.	Student activity

5	4	processes	Process definition, process life cycle, PCB structure	Theoretical and Lab.	quiz
6	4	Process types	Dependent and Independent processes, and threads concept.	Theoretical and Lab.	assignment
7	4	CPU scheduling	Concept of scheduling, and criteria.	Theoretical and Lab.	Oral test
8	4	Scheduling algorithms	FCFS, and Shortest Job first algorithms	Theoretical and Lab.	assignment
9	4	Scheduling algorithms	SJF and Priority algorithms	Theoretical and Lab.	Class activity
10	4	Scheduling algorithms	Round Robin & MLFBQ algorithms	Theoretical and Lab.	assignment
11	4	Scheduling criteria	Criteria of evaluation the scheduling algorithms	Theoretical and Lab.	Student activity
12	4	examination		Theoretical and Lab.	
13	4	Deadlock	Definition of deadlock and concept with life examples, Deadlock conditions.	Theoretical and Lab.	Oral test
14	4	Deadlock Handling	Deadlock preventions algorithms.	Theoretical and Lab.	quiz
15	4	Deadlock safe states	Deadlock avoidance algorithms	Theoretical and Lab.	assignment
16	4	Deadlock detection	Algorithms of deadlock detection and recovery.	Theoretical and Lab.	Oral test
17	4	Examination		Theoretical and Lab.	
18	4	Memory management	Logical and physical addresses relationships.	Theoretical and Lab.	quiz
19	4	Memory management	Paging & Structure of the Page Table	Theoretical and Lab.	assignment
20	4	Memory management	Segmentation and Table Structure	Theoretical and Lab.	Student activity
21-26		In the secondary schools application for 6 weeks			
27	4	File management	File types and structures	Theoretical and Lab.	Student activity

28		File management	File allocation tables	Theoretical and Lab.	quiz
29		File management	File storage and fragmentation strategies.	Theoretical and Lab.	Oral test
30		Review		Theoretical and Lab.	
32. Course Evaluation					
35 semester grades + 15 lab grades+ 50 final exam grades = 100 college grades					
34. Learning and Teaching Resources					
1- Operating system concepts ABRAHAM SILBERSCHATZ, 2011 John Wiley & Sons, Inc. 2- Introduction to Operating System					
The same previous sources					
YouTube, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons, files uploaded to the electronic classroom, and presentations uploaded to the electronic classroom, in addition to electronic interactive lessons.					

Course Description Form

22. Course Name:
Practical education
23. Course Code:
CAP 440
25. Semester / Year:
fourth grade (2023-2024)
25. Description Preparation Date:
2024/11/10
26. Available Attendance Forms:
Academic year
27. Number of Credit Hours (Total) / Number of Units (Total)

120 hours					
29. Course administrator's name (mention all, if more than one name)					
29. Course Objectives					
<p>Objectives of the study material</p> <p>According to the objectives of teaching practical education (observation and application) for the science departments/curriculum development project/Ministry of Higher Education and Scientific Research (2016) which are:</p> <p>1-Providing the student/teacher with job information that facilitates his understanding of the meaning, importance and goals of practical education</p> <p>Its foundations are in teacher preparation curricula</p> <p>2 - Helping the student/teacher in clarifying and consolidating theoretical principles in educational psychological sciences and academic courses.</p> <p>And cultural, which he studies in the College of Education and puts it for experimentation through practical education to judge its suitability</p> <p>For practical reality</p> <p>3 - Helping the student/teacher to understand his educational role gradually through the individual observation and application stage</p> <p>And collective application</p> <p>4 - Providing the student/teacher with general directions and instructions regarding the teacher's various roles and the tasks assigned to him within the school.</p>					
30. Teaching and Learning Strategies					
Strategy		1 - Lecture, interrogation and discussion to teach theoretical material 2 - Classroom observations in Baghdad city schools 3 - Individual classroom application (micro-teaching) 4 - Collective application in schools in Baghdad and the governorates 5 - Writing reports on the collective application and discussing them			
31. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method

1	4	Define the concept of practical education and explain its importance, multiple goals, and foundations	Practical education its concept Its importance, goals foundations	lecture	Achievement tests
1	4	Explains professional ethics. There are many characteristics of a good teacher	It explains professional ethics and the many characteristics of a good teacher	Discussion	Achievement tests
4	16	Apply teaching skills	Teaching skills Academic and professional	Teaching Mini	Feedback form
2	8	Write a daily teaching plan	Practical applications for preparation Daily teaching plan	Discussion	practical test
3	12	She writes her notes about Teaching	Classroom observations	Observation in Baghdad schools	Viewing forms
4	16	Applying the steps of micro-teaching	Microteaching	Individual application	Feedback form
6	24	Use teaching skills	Group application	Group application In Baghdad schools And provinces	Feedback form
2	8	Write a report about the application Collective	Collective application report	Discussion and questioning	Reports preparation
7	28	Application reports are discussed Collective	Discuss application reports	Discussion	Discuss reports

33. Course Evaluation

- 1 - Recording observations about classroom teaching (observation) (5 marks)
- 2- Writing a daily teaching plan (5 marks)
- 3 - Individual application in class (10 marks)
- 4 - Collective application in schools (60 marks)
- 5 - Discussing the collective application report (5 marks)
- 6 - Practical education test (10 marks)
- 7 - Extracurricular activities (5 marks)
- Total (100 marks)

35. Learning and Teaching Resources

Required textbooks (curricular books, if any)	Principles of Practical Education, Magda Ibrahim Al-Bawi, College of Education for Science Pure/Ibn al-Haytham, 2014
Main references (sources)	According to the sources of practical education vocabulary of the Ministry of Higher Education and Scientific Research) 2016
Recommended books and references (scientific journals, reports...)	- Mandatory practical education, prepared Prof. Dr. Hanan Hassan Majeed 2023 2 - Teaching competencies and teaching techniques (2011).
Electronic References, Websites	The official website of the General Directorate of Curricula on the Internet www.manahj.edu.iq

Course Description Form

1. Course Name:
General English Language
2. Course Code:
442 CEL
3. Semester / Year:
annual
4. Description Preparation Date:
2024/11/10
5. Available Attendance Forms:
Attendance
6. Number of Credit Hours (80) / Number of Units (2)
7. Course administrator's name (mention all, if more than one name)
Name: Israa Amer Mahmood Email: israa.amer@coeduw.uobaghdad.edu.iq

8. Course Objectives					
Course Objectives		1– The aim of teaching general English to non–specialized departments are to develop language skills English as a foreign language for fourth–stage female students and developing the student's ability to speak the English language Fluently. 2– Introducing the student to the rules of the English language through: explaining the rules and solving the book’s exercises. 3– Understanding and clarifying the pieces and knowing their meanings. 4– Developing the ability to formulate sentences in English.			
9. Teaching and Learning Strategies					
Strategy		1-Through careful explanation of the text in its form and content, as well explaining the rules of the English language. 2- Communicate and speak using the English language. 3- Listening to the English language constantly to develop the linguistic aspect and correct pronunciation 4- Through write continuously. 5- Continuous reading and ensuring students’ active participation discussion and clarification			
10. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1-2	1	Chapter One	No Place Like Home	Reading and General discussion about the unit.	Participate in the discussion and cond daily and monthly examinations -Oral and written
3-4	1	Chapter Two	Been there, done that	Reading and General discussion about the unit.	Participate in the discussion and cond

					daily and monthly examinations -Oral and written
5-6	1	Chapter Three	What a story!	Reading and General discussion about the unit.	Participate in the discussion and cond daily and monthly examinations -Oral and written
7-8	1	Chapter Four	Nothing but the truth	Reading and General discussion about the unit.	Participate in the discussion and cond daily and monthly examinations -Oral and written
9	1	An exam	An exam		
10-11	1	Chapter Five	An eye to the future	Reading and General discussion about the unit.	Participate in the discussion and cond daily and monthly examinations -Oral and written
12-13	1	Chapter Six	Making it big	Reading and General discussion about the unit.	Participate in the discussion and cond daily and monthly examinations -Oral and written
14-15	1	Chapter Seven	Getting on together	Reading and General discussion about the unit.	Participate in the discussion and cond daily and monthly examinations -Oral and written
16-17	1	Chapter Eight	Going to extremes	Reading and General discussion about the unit.	Participate in the discussion and cond daily and monthly examinations -Oral and written
18	1	An exam	An exam		
19-20	1	Chapter Nine	Things aren't what They used to be	Reading and General discussion about the unit.	Participate in the discussion and cond daily and monthly examinations -Oral and written
21-22	1	Chapter Ten	Risking life and limb	Reading and General discussion about the unit..	Participate in the discussion and cond

					daily and monthly examinations -Oral and written
23-24	1	Chapter Eleven	In your dreams	Reading and General discussion about the unit..	Participate in the discussion and cond daily and monthly examinations -Oral and written
25-26	1	Chapter Twelve	It's never too late	Reading and General discussion about the unit..	Participate in the discussion and cond daily and monthly examinations -Oral written
27	1	An exam	An exam	.	
11. Course Evaluation					
Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, daily oral, monthly, or written exams, reports etc					
12. Learning and Teaching Resources					
Required textbooks (curricular books, if any)			New Headway Plus Upper-Intermediate. Editors: Liz and John Soars Oxford Press.		
Main references (sources)			1-English Grammar in Use, R. Murphy (Cambridge) 2-The Elements of Style by Strunk & White. 3- Word Power Made Easy by Norman Lewis.		
Recommended books and references (scientific journals, reports...)			1-Developing listening and speaking Skills. 2-conversations and communication book. 3-every day conversation book. 4-English conversation book		
Electronic References, Websites			1-BBC Learning Channels & websites http://www.bbc.co.uk/learningenglish/ 2-English Language Learning and resources http://www.bbc.co.uk/learning/ 3- https://www.engvid.com/ 4- https://www.merriam-webster.com/ 5- http://www.grammar-monster.com		

